

Pro8300 DLP Projector User Guide

IMPORTANT: Please read this User Guide to obtain important information on installing and using your product in a safe manner, as well as registering your product for future service. Warranty information contained in this User Guide will describe your limited coverage from ViewSonic Corporation, which is also found on our web site at http://www.viewsonic.com in English, or in specific languages using the Regional selection box in the upper right corner of our website. "Antes de operar su equipo lea cu idadosamente las instrucciones en este manual"

Model No. VS13648

Compliance Information

FCC Statement

This device complies with part 15 of FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Warning: You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

For Canada

- This Class B digital apparatus complies with Canadian ICES-003.
- Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

CE Conformity for European Countries



Following information is only for EU-member states:

The mark is in compliance with the Waste Electrical and Electronic Equipment Directive 2002/96/EC (WEEE).



The mark indicates the requirement NOT to dispose the equipment including any spent or discarded batteries or accumulators as unsorted municipal waste, but use the return and collection systems available.

If the batteries, accumulators and button cells included with this equipment, display the chemical symbol Hg, Cd, or Pb, then it means that the battery has a heavy metal content of more than 0.0005% Mercury or more than, 0.002% Cadmium, or more than 0.004% Lead.



Important Safety Instructions

- 1. Read these instructions.
- 2. Keep these instructions.
- 3. Heed all warnings.
- 4. Follow all instructions.
- 5. Do not use this unit near water.
- 6. Clean with a soft, dry cloth.
- 7. Do not block any ventilation openings. Install the unit in accordance with the manufacturer's instructions.
- 8. Do not install near any heat sources such as radiators, heat registers, stoves, or other devices (including amplifiers) that produce heat.
- 9. Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade and the third prong are provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
- 10. Protect the power cord from being walked on or pinched particularly at plugs. Convenience receptacles and the point where they exit from the unit. Be sure that the power outlet is located near the unit so that it is easily accessible.
- 11. Only use attachments/accessories specified by the manufacturer.
- 12. Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the unit. When a cart is used, use caution when moving the cart/unit combination to avoid injury from tipping over.



- 13. Unplug this unit when unused for long periods of time.
- 14. Refer all servicing to qualified service personnel. Servicing is required when the unit has been damaged in any way, such as: if the power-supply cord or plug is damaged, if liquid is spilled onto or objects fall into the unit, if the unit is exposed to rain or moisture, or if the unit does not operate normally or has been dropped.

Declaration of RoHS Compliance

This product has been designed and manufactured in compliance with Directive 2002/95/EC of the European Parliament and the Council on restriction of the use of certain hazardous substances in electrical and electronic equipment (RoHS Directive) and is deemed to comply with the maximum concentration values issued by the European Technical Adaptation Committee (TAC) as shown below:

Substance	Proposed Maximum Concentration	Actual Concentration
Lead (Pb)	0.1%	< 0.1%
Mercury (Hg)	0.1%	< 0.1%
Cadmium (Cd)	0.01%	< 0.01%
Hexavalent Chromium (Cr ⁶⁺)	0.1%	< 0.1%
Polybrominated biphenyls (PBB)	0.1%	< 0.1%
Polybrominated diphenyl ethers (PBDE)	0.1%	< 0.1%

Certain components of products as stated above are exempted under the Annex of the RoHS Directives as noted below:

Examples of exempted components are:

- 1. Mercury in compact fluorescent lamps not exceeding 5 mg per lamp and in other lamps not specifically mentioned in the Annex of RoHS Directive.
- 2. Lead in glass of cathode ray tubes, electronic components, fluorescent tubes, and electronic ceramic parts (e.g. piezoelectronic devices).
- 3. Lead in high temperature type solders (i.e. lead-based alloys containing 85% by weight or more lead).
- 4. Lead as an allotting element in steel containing up to 0.35% lead by weight, aluminium containing up to 0.4% lead by weight and as a cooper alloy containing up to 4% lead by weight.

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Product Registration

To meet your future needs, and to receive any additional product information as it becomes available, please register your product on the Internet at: www.viewsonic.com. The ViewSonic® Wizard DVD-ROM also provides an opportunity for you to print the registration form, which you may mail or fax to ViewSonic.

For Your Records

Product Name: Pro8300

ViewSonic DLP Projector

Model Nu mber: VS13648

Document Number: Pro8300 UG ENG Rev. 1A 04-13-12

Serial Number:

Purchase Date: _____

Product disposal at end of product life

The lamp in this product contains mercury which can be dangerous to you and the environment. Please use care and dispose of in accordance with local, state or federal laws.

ViewSonic respects the environment and is committed to working and living green. Thank you for being part of Smarter, Greener Computing. Please visit ViewSonic website to learn more.

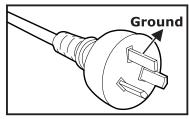
USA & Canada: http://www.viewsonic.com/company/green/recycle-program/

Europe: http://www.viewsoniceurope.com/uk/kbase/article.php?id=639

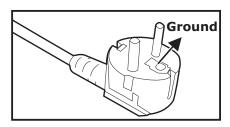
Taiwan: http://recycle.epa.gov.tw/recycle/index2.aspx

Notes on the AC power cord

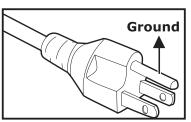
AC Power Cord must meet the requirement of countries where you use this projector. Please confirm your AC plug type with the graphics below and ensure that the proper AC Power Cord is used. If the supplied AC Power Cord does not match your AC outlet, please contact your sales dealer. This projector is equipped with a grounding type AC line plug. Please ensure that your outlet fits the plug. Do not defeat the safety purpose of this grounding type plug. We highly recommend using a video source device also equipped with a grounding type AC line plug to prevent signal interference due to voltage fluctuations.



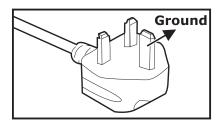
For Australia and Mainland China



For Continental Europe



For the U.S.A. and Canada



For the U.K.

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Introduction

Projector Features

The projector integrates high-performance optical engine projection and a user - friendly design to deliver high reliability and ease of use.

The projector offers the following features:

- Single chip 0.65" Texas Instruments DLP[®] technology
- 1080p (1920 x 1080 pixels)
- Compatibility with Macintosh® computers
- · Compatibility with NTSC, PAL, SECAM and HDTV
- D-Sub 15-pin terminal for analog video connectivity
- · User-friendly, multi-language on-screen display
- Advanced electronic keystone correction
- RS-232 connector for serial control
- HDMI compatibility
- Less than 1 W power consumption in standby mode

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Package Contents

When you unpack the projector, make sure you have all these components:



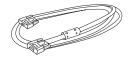




AC Power Cord



Remote Control (IR) & batteries



Projector with Lens Cap

VGA Cable (D-SUB to D-SÙB)



HDMI Cable



ViewSonic **DVD** Wizard



Quick Start Guide

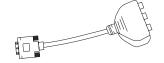
Optional accessories



Filter cover



RS232 cable



RGB to component adapter



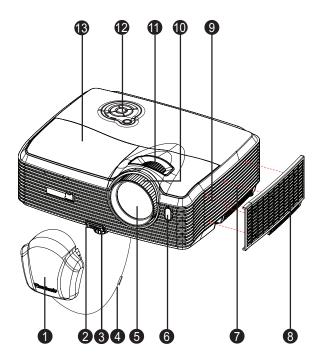
Projector Carrying Case

☐ Note

- Contact you dealer immediately if any items are missing, appear damaged, or if the unit does not work.
- Save the original shipping carton and Packing material; they will come-in handy if you ever to ship your unit. for maximum protection, repack your unit as it was originally packed at the factory.

Projector Overview

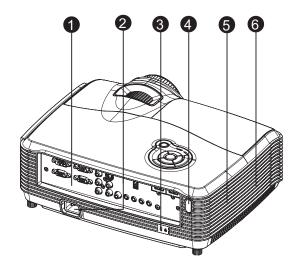
Front View



- 1. Lens cap
- 2. Elevator button
- 3. Elevator foot
- 4. Lens cap strap
- 5. Projection lens
- 6. Front IR remote control sensor
- 7. Ventilation holes (intake)

- 8. Filter cover
- 9. Speaker
- 10. Focus ring11. Zoom ring
- 12. Control panel
- 13. Lamp cover

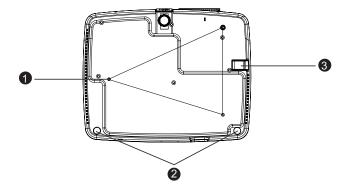
Rear View



- 1. Connection ports
- 2. AC power socket
- 3. Kensington lock

- 4. Rear IR remote control sensor
- 5. Speaker
- 6. Ventilation holes (exhaust)

Bottom View

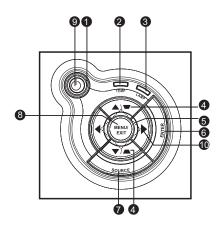


- 1. Ceiling mount holes (M4*8)
- 2. Tilt-adjustment feet
- 3. Security bar

- This projector can be used with a ceiling mount for support. The ceiling mount is not included in the package.
- Contact your dealer for information to mount the projector on a ceiling.

Using the Product

Control Panel



- O Power (Power LED indicator)
 Refer to "LED Indicator Messages".
- 2. **TEMP** (Temperature LED indicator) Refer to "LED Indicator Messages".
- LAMP (Lamp LED indicator)
 Refer to "LED Indicator Messages".
- 4. Keystone/Arrow keys (▲/Up, ▼/Down)

Manually correct distorted images resulting from an angled projection.

5. Four directional buttons
Use four directional buttons to select items or make adjustments to your selection.

6. ENTER

Enter to sub-menu and confirm the menu selection.

7. SOURCE

Display the source selection bar.

8. MENU/EXIT

Display or exit the on-screen display menus.

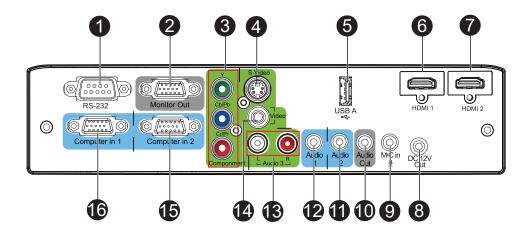
9. O Power

Turn the projector on or off.

10. ► Right/Panel key

Activate panel key lock.

Connection Ports



1. RS-232

When operating the projector via a computer, connect this to the controlling computer's RS-232C port.

2. Monitor Out

Connect to a computer display, etc.

3. Component (Y Cb/Pb Cr/Pr)

Connect Y Cb/Pb Cr/Pr output from video equipment to this jack.

4. S-Video

Connect S-Video output from video equipment to this jack.

5. USB A

This connector supports firmware update.

6. HDMI 1

Connect HDMI output from video equipment to this jack.

7. HDMI 2

Connect HDMI output from video equipment to this jack.

8. DC 12V Out

12V DC out

9. MIC in

Microphone input jack.

10. Audio Out

Connect to a speaker or other audio input equipment.

11. Audio 2

Connect an audio output from video equipment or computer to this jack.

12. Audio 1

Connect an audio output from video equipment or computer to this jack.

13. Audio 3 (L/R)

Connect an audio output from video equipment to this jack.

14. Video

Connect composite video output from video equipment to this jack.

15. Computer in 2

Connect image input signal (analog RGB or component) to this jack.

16. Computer in 1

Connect image input signal (analog RGB or component) to this jack.

Remote Control

1. Power

Turn the projector on or off.

2. HDMI 1

Display HDMI 1 signal.

3. Source

Display the source selection bar.

4. **▲Up/Volume +, ▼ Down/Volume -**

When the On-Screen Display (OSD) menu is not activated, adjust the projector's sound level.

5. **Left/Mute**

When the On-Screen Display (OSD) menu is not activated, this button is used as mute function.

6. Menu

Display on-screen display menus.

7. PIP/POP

Switch screen to PIP/POP by sequence.

8. Auto Sync

Resynchronize the projector to the input signal from a computer. This function is available for computer 14. Video mode only.

9. Function

User definable key for customized 15. HDMI 2 function.

10. Pattern

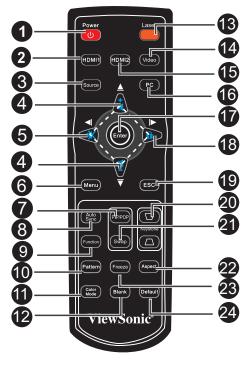
Display embedded test pattern.

11. Color Mode

Change the image mode setting by 17. Enter sequence.

12. Blank

Cut off the screen temporarily. Press again to cancel the Blank Screen function.



13. Laser

Aim the remote at the viewing screen, press and hold this button to activate the laser pointer.

Switch input source to Composite/S-Video by sequence.

Display HDMI 2 signal.

16. PC

Switch input source to Computer in 1/ Computer in 2 by sequence.

Confirmed selections.

18. ► Right/n Lock

When the On-Screen Display (OSD) menu is activated, the #4, #5, and #18 keys are used as directional arrows to select the desired menu items and to make adjustments.

Activate panel key lock.

19. ESC

Leave current page or items or to close OSD.

20. Keystone

Manually correct distorted images resulting from an angled projection.

21. Swap

Swap input source in PIP or POP image.

22. Aspect

Select the display aspect ratio.

23. Freeze

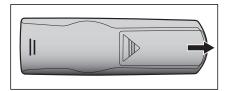
Press "Freeze" to pause the screen image. Press again to cancel the freeze function.

24. Default

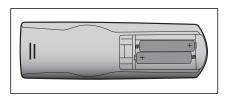
Restore settings to factory default.

Installing the Batteries

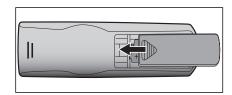
1. Open the battery cover in the direction shown.



2. Install batteries as indicated by the diagram inside the compartment.



3. Close the battery cover into position.



<u> Caution</u>

- · Risk of explosion if battery is replaced by an incorrect type.
- · Dispose of used batteries according to the instructions.
- Make sure the plus and minus terminals are correctly aligned when loading a battery.

Note

- Keep the batteries out of the reach of children. There is a danger of death by accidentally swallowing the batteries.
- Remove batteries from remote control when not using for extended periods.
- Do not dispose of the used batteries along with household waste. Dispose of used batteries according to local regulations.
- Danger of explosion may happen if batteries are incorrectly replaced. Replce all the batteries with new ones.
- Batteries should not be in or near to fire or water, keep batteries in a dark, cool and dry
- If suspect battery leakage, wipe out the leakage and then replace new batteries. If the leakage adheres to your body or clothes, rinse well with water immediately.

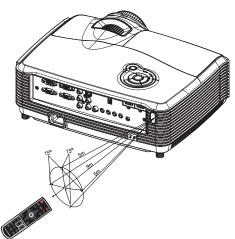
Remote Control Operation

Point the remote control at the infrared remote sensor and press a button.

Operating the projector from the front



· Operating the projector from the rear



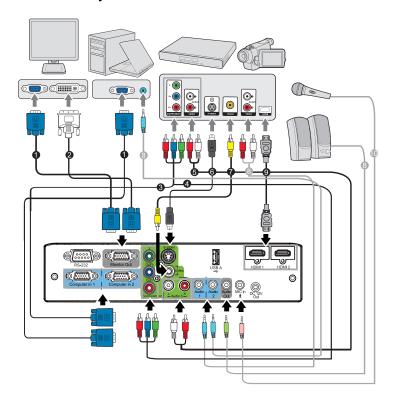
☑ Note

- Do not point the laser directly to the people's eyes (especially small children). There is a danger of injury to the eyes.
- The remote control may not operate when there is sunlight or other strong light such as a fluorescent lamp shining on the remote sensor.
- Operate the remote control from a position where the remote sensor is visible.
- Do not drop the remote control or jolt it.
- Keep the remote control out of locations with excessively high temperature or humidity.
- Do not get water on the remote control or place wet objects on it.
- Do not disassemble the remote control.

Connection

When connecting a signal source to the projector, be sure to:

- 1. Turn all equipment off before making any connections.
- 2. Use the correct signal cables for each source.
- 3. Ensure the cables are firmly inserted.



- 1. VGA cable (D-Sub to D-Sub)
- 2. VGA to DVI-A cable
- 3. VGA (D-Sub) to HDTV (RCA) cable
- 4. Component Video cable
- 5. Audio L/R cable

- 6. S-Video cable
- 7. Composite Video cable
- 8. Audio cable
- 9. HDMI cable
- 10. Microphone 3.5 mini jack cable

- In the connections shown above, some cables may not be included with the projector (see "Package Contents" on page 2). They are commercially available from electronics stores.
- The connection illustrations above are for reference only. The rear connecting jacks available on the projector vary with each projector model.
- For detailed connection methods, see pages 13-16.

Connecting a computer or monitor

Connecting a computer

The projector provides two VGA input sockets that allow you to connect them to both IBM[®] compatibles and Macintosh[®] computers. A Mac adapter is needed if you are connecting legacy version Macintosh computers.

To connect the projector to a notebook or desktop computer:

- 1. Take the supplied VGA cable and connect one end to the D-Sub output socket of the computer.
- 2. Connect the other end of the VGA cable to the **Computer in 1** or **Computer in 2** signal input socket on the projector.

Many notebooks do not turn on their external video ports when connected to a
projector. Usually a key combo like FN + F3 or CRT/LCD key turns the external display
on/off. Locate a function key labeled CRT/LCD or a function key with a monitor symbol
on the notebook. Press FN and the labeled function key simultaneously. Refer to your
notebook's documentation to find your notebook's key combination.

Connecting a monitor

If you want to view your presentation close-up on a monitor as well as on the screen, you can connect the **Monitor Out** signal output socket on the projector to an external monitor with a VGA cable following the instructions below:

To connect the projector to a monitor:

- 1. Connect the projector to a computer as described in "Connecting a computer" on page 13.
- 2. Take a suitable VGA cable (only one supplied) and connect one end of the cable to the D-Sub input socket of the video monitor.
 - Or if your monitor is equipped with a DVI input socket, take a VGA to DVI-A cable and connect the DVI end of the cable to the DVI input socket of the video monitor.
- 3. Connect the other end of the cable to the **Monitor Out** socket on the projector.

Important

• The Monitor Out output only works when Computer in 1 or Computer in 2 is made to the projector.

Connecting Video source devices

You can connect your projector to various Video source devices that provide any one of the following output sockets:

- Component Video
- S-Video
- Video (composite)

You need only connect the projector to a Video source device using just one of the above connecting methods, however each provides a different level of video quality. The method you choose will most likely depend upon the availability of matching terminals on both the projector and the Video source device as described below:

Best video quality

The best available video connection method is Component Video (not to be confused with composite Video). Digital TV tuner and DVD players output Component Video natively, so if available on your devices, this should be your connection method of choice in preference to (composite) Video.

See "Connecting a Component Video source device" on page 15 for how to connect the projector to a component video device.

Better video quality

The S-Video method provides a better quality analog video than standard composite Video. If you have both composite Video and S-Video output terminals on your Video source device, you should elect to use the S-Video option.

See "Connecting an S-Video source device" on page 15 for how to connect the projector to an S-Video device.

Least video quality

Composite Video is an analog video and will result in a perfectly acceptable, but less than optimal result from your projector, being the least video quality of the available methods described here.

See "Connecting a composite Video source device" on page 16 for how to connect the projector to a composite Video device.

Connecting a Component Video source device

Examine your Video source device to determine if it has a set of unused Component Video output sockets available:

- If so, you can continue with this procedure.
- If not, you will need to reassess which method you can use to connect to the device.

To connect the projector to a Component Video source device:

- 1. Take a VGA (D-Sub) to HDTV (RCA) cable, Component Video cable or a Component Video to VGA (D-Sub) adaptor and connect the end with 3 RCA type connectors to the Component Video output sockets of the Video source device. Match the color of the plugs to the color of the sockets; green to green, blue to blue, and red to red.
- 2. If you are using the VGA (D-Sub) to HDTV (RCA) cable and the Component Video to VGA (D-Sub) adaptor, connect the other end of the cable (with a D-Sub type connector) to the Computer in 1 or Computer in 2 socket on the projector. If you are using the Component Video Cable, connect the other end of 3RCA type connectors to the Y Cb/Pb Cr/Pr sockets on the projector.

- If the selected video image is not displayed after the projector is turned on and the
 correct video source has been selected, check that the Video source device is turned on
 and operating correctly. Also check that the signal cables have been connected
 correctly.
- ©RGB to component adapter (ViewSonic P/N: J2552-0212-00)

Connecting an S-Video source device

Examine your Video source device to determine if it has an unused S-Video output socket available:

- If so, you can continue with this procedure.
- If not, you will need to reassess which method you can use to connect to the device.

To connect the projector to an S-Video source device:

- 1. Take an S-Video cable and connect one end to the S-Video output socket of the Video source device.
- 2. Connect the other end of the S-Video cable to the **S-Video** socket on the projector.

Important

• If the selected video image is not displayed after the projector is turned on and the correct video source has been selected, check that the Video source device is turned on and operating correctly. Also check that the signal cables have been connected correctly.

 If you have already made a Component Video connection between the projector and this S-Video source device using Component Video connections, you need not connect to this device using an S-Video connection as this makes an unnecessary second connection of poorer picture quality. See "Connecting Video source devices" on page 14 for details.

Connecting a composite Video source device

Examine your Video source device to determine if it has a set of unused composite Video output sockets available:

- If so, you can continue with this procedure.
- If not, you will need to reassess which method you can use to connect to the device.

To connect the projector to a composite Video source device:

- 1. Take a Video cable and connect one end to the composite Video output socket of the Video source device.
- 2. Connect the other end of the Video cable to the **Video** socket on the projector.

☐ Important

- If the selected video image is not displayed after the projector is turned on and the
 correct video source has been selected, check that the Video source device is turned on
 and operating correctly. Also check that the signal cables have been connected
 correctly.
- You need only connect to this device using a composite Video connection if Component Video and S-Video inputs are unavailable for use. See "Connecting Video source devices" on page 14 for details.

About the microphone input

- If you wish to use a microphone, connect a 3.5 mini jack cable microphone to the projector.
- You can use a wireless microphone as long as a wireless module is attached to the
 projector's microphone input jack and it works well with the associated devices. To
 ensure a quality use of the wireless microphone, it is recommended that your
 microphone conforms to the specifications listed in the table below.

Signal	Parameter	Min	Туре	Max	
Microphone	Transducer Principle				Dynamic
	Impedance	300		1K	ohm
	Frequency response	600		16K	Hz

Operation

Powering On/Off the Projector

Powering On the Projector:

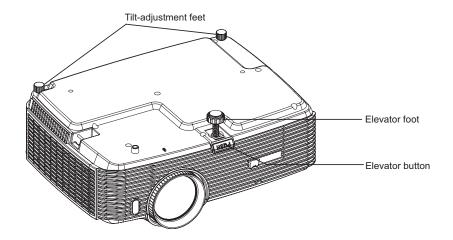
- 1. Remove the projector lens cap.
- 2. Complete the AC power cord and peripheral signal cable(s) connections.
- 3. Press \circlearrowleft to turn on the projector. The projector takes a minute or so to warm up.
- 4. Turn on your source (computer, notebook, DVD, etc.). The projector automatically detects your source.
 - If you are connecting multiple sources to the projector simultaneously, press
 SOURCE on the projector to select your desired signal or press your desired signal key on the remote control.

- · Remove the lens cap first before powering on.
- Never look into the lens when the lamp is on. This can damage your eyes.
- This focal point concentrates high temperature. Do not place any object near it to avoid possible fire hazard.

Powering Off the Projector:

- 1. Press 🕁 to turn off the projector lamp. You will see a message "Power off" appear on the screen.
- 2. Press o again to confirm.
 - When the Power LED begins flashing, the projector has entered stand-by mode.
- 3. Disconnect the AC power cord from the electrical outlet and the projector.
- 4. Do not turn on the projector right after power off

Adjusting the Projector Height



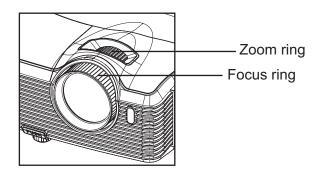
The projector is equipped with an elevator foot to adjust the image height.

To raise or lower the image:

- 1. To raise or lower the image, press the elevator button and raise or lower the front of the projector. Release the button to lock the adjustment.
- 2. To level the image on the screen, turn the tilt-adjustment feet to fine-tune the height.

 To avoid damaging the projector, make sure that the elevator foot and tilt-adjustment feet are fully retracted before placing the projector in its carrying case.

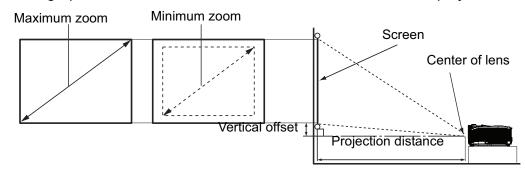
Adjusting the Projector Zoom and Focus



- 1. Focus the image by rotating the focus ring. A still image is recommended for focusing.
- 2. Adjust the image size by sliding the zoom ring.

Adjusting Projection Image Size

Refer to the graphic and table below to determine the screen size and projection distance.



Screen size	16 : 9 Screen					
Diagonal	Projection distance [inch (m)]		Image height [inch	Vertical offset		
[inch (cm)]	(min. zoom)	(max. zoom)	(cm)]	[inch (cm)]		
30 (76)	35 (0.89)	55 (1.39)	14.7 (37)	5.0 (12.8)		
40 (102)	48 (1.21)	74 (1.87)	19.6 (50)	6.7 (17.1)		
50 (127)	60 (1.52)	93 (2.35)	24.5 (62)	8.4 (21.4)		
60 (152)	72 (1.83)	111 (2.83)	29.4 (75)	10.1 (25.6)		
80 (203)	97 (2.46)	149 (3.79)	39.2 (100)	13.5 (34.2)		
100 (254)	122 (3.09)	187 (4.75)	49 (125)	16.8 (42.7)		
120 (305)	146 (3.72)	224 (5.7)	58.8 (149)	20.2 (51.3)		
150 (381)	183 (4.66)	281 (7.14)	73.5 (187)	25.2 (64.1)		
200 (508)	246 (6.24)	376 (9.54)	98.1 (249)	33.6 (85.4)		
220 (559)	270 (6.87)	413 (10.5)	107.9 (274)	37.0 (94.0)		
250 (635)	307 (7.81)	470 (11.94)	122.6 (311)	42.0 (106.8)		
300 (762)	369 (9.38)	564 (14.33)	147.1 (374)	50.5 (128.2)		

☑ Note

- Position the projector in a horizontal position; other positions can cause heat build-up and damage to the projector.
- Keep a space of 30 cm or more between the sides of the projector.
- Do not use the projector in a smoky environment. Smoke residue may build-up on critical parts and damage the projector or its performance.
- Consult with your dealer for special installation such as suspending from a ceiling.

There is 3% tolerance among these numbers due to optical component variations. It is recommended that if you intend to permanently install the projector, you should physically test the projection size and distance using the actual projector in situ before you permanently install it, so as to make allowance for this projector's optical characteristics. This will help you determine the exact mounting position so that it best suits your installation location.

Locking control keys

With the control keys on the projector locked, you can prevent your projector settings from being changed accidentally (by children, for example). When the **Panel Key Lock** is on, no control keys on the projector will operate except **Power**.

1. Press and hold ▶ for 3 seconds on the projector or remote control.

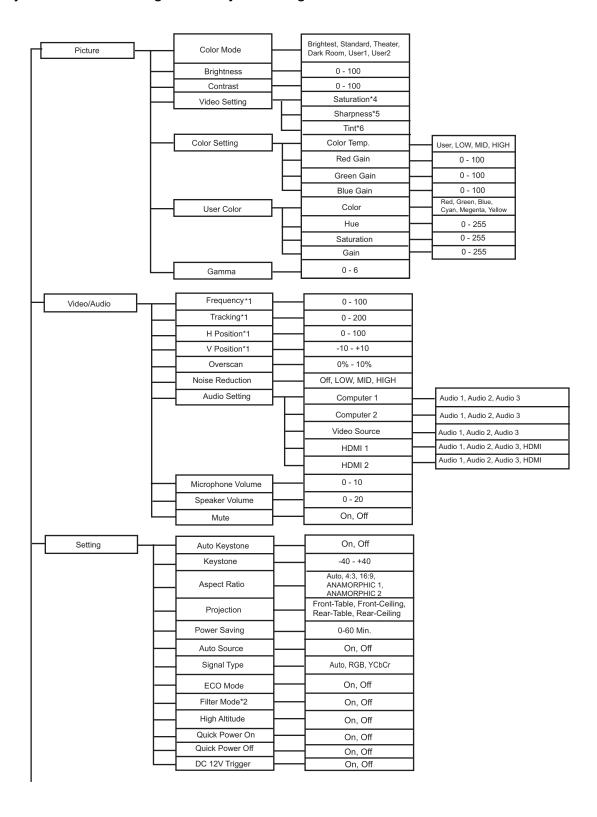
To release panel key lock, press and hold ▶ for 3 seconds on the projector.

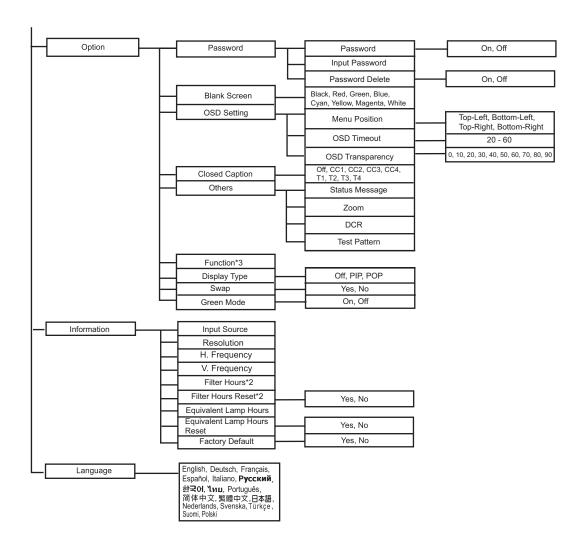


- Keys on the remote control are still functional when panel key lock is enabled.
- If you press \circlearrowleft Power to turn off the projector without disabling panel key lock, the projector will still be in locked status the next time it is turned on.

Menu Operation

The projector has multilingual on-screen display menus that allow you to make image adjustments and change a variety of settings.





^{*1} Adjustable range and default setting vary depending on signal type.

^{*2} This function is only available when the projector is installed an optional filter cover.

^{*3} The selectable Function list includes Color Mode, Gamma, Overscan, Noise Reduction, Keystone and Filter Mode.

^{*4} Saturation is supported under Component, Video and S-Video modes.

^{*5} Sharpness is supported under HDMI, Component, Video and S-Video modes.

^{*6} Tint is supported under Component, Video and S-Video modes.

How to operate

- 1. Press **MENU** on the projector or **Menu** on the remote control to open the OSD menu.
- 2. When OSD is displayed, use ◄/▶ to select any feature in the main menu.
- 3. After selecting the desired main menu item, press ▼ to enter sub-menu for feature setting.
- 4. Use ▲ / ▼ to select the desired item and adjust the settings with ◄/▶.
- 5. Press **MENU** on the projector or **Menu** on the remote control, the screen will return to the main menu.
- 6. To exit OSD, Press **MENU** on the projector or **Menu** on the remote control again. The OSD menu will close and the projector will automatically save the new settings.

Picture

Color Mode

There are many factory presets optimized for various types of images.

- Brightest:For the brightest environment.
- Standard:For computer or notebook.
- · Theater: For home theater.
- Dark Room:For dark environment.
- User 1:Memorize user 1 defined settings.
- User 2:Memorize user 2 defined settings.

Brightness

Brighten or darken the image.

Contrast

Set the difference between light and dark areas.

Video Setting

Allow you to enter the Video Setting menu.

- Saturation: Adjust a video image from black and white to fully saturated color.
- Sharpness: Sharpen or soften the image.
- Tint: Shift colors toward red or green.

Color Setting

Adjust the color temperature. At higher temperature the screen looks colder; at lower temperature, the screen looks warmer. If you select "User", then you can change the intensity of each of 3 color (Red, Green, Blue) to customize user color temperature.

User Color

User Color provides six sets (RGBCMY) of colors to be adjusted. When you select each color, you can independently adjust its range and saturation according to your preference.

Gamma

Effect the represent of dark scenery. With greater gamma value, dark scenery will look brighter.

Video/Audio

Frequency

Adjust the timing of the projector relative to the computer.

Tracking

Adjust the phase of the projector relative to the computer.

H Position (Horizontal Position)

Adjust the image left or right within the projection area.

V Position (Vertical Position)

Adjust the image up or down within the projection area.

Overscan

Remove noise around the video image.

Noise Reduction

Reduce temporal and/or spatial noise in the image.

Audio Setting

Allow you to enter the Audio Setting menu.

- Computer 1: Select the audio input for Computer in 1 signal.
 - When Audio in 1 is turned on, Audio in 2 and Audio in 3 will turn off automatically.
- Computer 2: Select the audio input for Computer in 2 signal.
 - When Audio in 2 is turned on, Audio in 1 and Audio in 3 will turn off automatically.
- Video Source: Select the audio input for video source.
 - When Audio in 3 is turned on, Audio in 1 and Audio in 2 will turn off automatically.
- HDMI 1: Select the audio input for HDMI 1 signal.
 - When HDMI 1 is turned on, Audio in 1, Audio in 2 and Audio in 3 will turn off automatically.
- HDMI 2: Select the audio input for HDMI 2 signal.
 - When HDMI 2 is turned on, Audio in 1, Audio in 2 and Audio in 3 will turn off automatically.

Microphone Volume

Adjust the microphone's volume level.

Speaker Volume

Adjust the projector's volume level.

Mute

Cut off the sound temporarily.

Setting

Auto Keystone

Automatically correct distorted images resulting from an angled projection.

Keystone

Manually correct distorted images resulting from an angled projection.

• When adjusting the Keystone, Auto Keystone will be set at "Off" automatically.

Aspect Ratio

Select how the picture fits on the screen:

- Auto: Scales an image proportionally to fit the projector's native resolution in its horizontal or vertical width.
- 4:3 : Scales an image so that it is displayed in the center of the screen with a 4:3 aspect ratio.
- 16:9: Scales an image so that it is displayed in the center of the screen with a 16:9 aspect ratio.
- ANAMORPHIC 1: Scale an image so that it is displayed in the center of the screen with a 1.85:1 aspect ratio.
- ANAMORPHIC 2: Scale an image so that it is displayed in the center of the screen with a 2.35:1 aspect ratio.

Projection

Adjust the picture to match the orientation of the projector: upright or upside-down, in front of or behind the screen. Invert or reverse the image accordingly.

Power Saving

If the input source is not detected and no operation is performed for a specific period of time, projector will automatically turn off.

Auto Source

Automatically scan through all the input source.

Signal Type

Specify the source to the Computer in 1/Computer in 2 terminal that you wish to project.

- Auto: Automatically detect the input signal type from Computer in 1 and Computer in 2 terminals.
- RGB: For VGA signal
- YCbCr:For component signal

ECO Mode

Use this function to dim the projector lamp light output which will lower power consumption and increase lamp life.

This function will be unavailable when the DCR function is on.

Filter Mode

Use this function to activate filter mode after the projector is installed an optional filter cover.

High Altitude

Use this function to allow the fans operates at full speed continuously to achieve proper high altitude cooling of the projector.

Quick Power On

- On: The projector will turn on in 3 seconds.
- Off: The projector will turn on following normal power on procedure.

Quick Power Off

- On: The projector will directly shut down without cooling procedure.
- Off: The projector will shut down following normal cooling procedure.

DC 12V Trigger

Enable or disable to trigger external devices such as an electric screen.

Option

Password

Set or delete the password. When the password function is added, image projection will require to input the preset password when turning on the projector.

Blank Screen

Blank the screen temporarily, and select the screen color when this function is active.

OSD Setting

Allow you to enter the OSD Setting menu.

- Menu Position: Choose the menu location on the display screen.
- OSD Timeout: Duration of OSD menu display countly starts (at idle state by second).
- OSD Transparency: Select to change the transparency level of the OSD background.

Closed Caption

Enable or disable closed captions by selecting CC1 (closed caption1, the most common channel), CC2, CC3, CC4, T1, T2, T3, T4 or OFF.

Others

Allow you to enter the Others menu.

- Status Message: Enable or disable the message box at the right bottom of the screen.
- · Zoom: Zoom in and out the images.
- DCR (Dynamic Contrast Ratio): Enable DCR will further enhance contrast ratio by darkening the black scenes. Disable DCR will resume to normal contrast performance.
 DCR will impact lamp life and system noise performance.
- Test Pattern: Display embedded test pattern.

Function

Allow user to define a short cut key on the remote control, and the function item is selected in OSD menu.

Display Type

Allow user to select PIP (Picture in Picture) screen, POP (Picture on Picture) screen or disable PIP/POP function.

Swap

Allow user to swap input source in PIP or POP image.

Green Mode

Enable this function when power consumption is under 1W.

Information

Input Source

Display the current input source.

Resolution

Display current input source resolution.

H. Frequency

Display current image horizontal frequency.

V. Frequency

Display current image vertical frequency.

Filter Hours

Display the filter's elapsed operating time (in hours).

• When Filter Mode is turned on, the Filter Hours also turns on automatically.

Filter Hours Reset

Reset the filter Hour to 0 hours.

Equivalent Lamp Hours

Display the lamp's elapsed operating time (in hours).

Equivalent Lamp Hours Reset

Reset the lamp Hour to 0 hours.

Factory Default

Restore settings to factory default.

The following settings will still remain: Language, Projection, High Altitude, Filter Mode, Password, Lamp Hours, Filter Hours, Auto Keystone, Keystone.

Language

Select the language used by the on-screen menu.

Maintenance

The projector needs proper maintenance. You should keep the lens clean as dust, dirt or spots will project on the screen and diminish image quality. If any other parts need replacing, contact your dealer or qualified service personnel. When cleaning any part of the projector, always switch off and unplug the projector first.



<u>Marning</u>

 Never open any of the covers on the projector. Dangerous electrical voltages inside the projector can cause severe injury. Do not attempt to service this product yourself. Refer all servicing to qualified service personnel.

Cleaning the Lens

Gently wipe the lens with lens cleaning paper. Do not touch the lens with your hands.

Cleaning the Projector Housing

Gently wipe with a soft cloth. If dirt and stains are not easily removed, use a soft cloth damped with water, or water and neutral detergent, and wipe dry with a soft, dry cloth.

Cleaning the Filter Cover

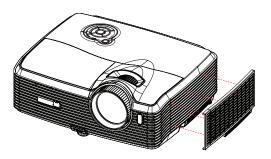
The filter cover, which is located at the side of the projector, should be cleaned after every 100 hours of use. If it is not cleaned periodically, it can become clogged with dust and prevent the projector from being ventilated properly. This can cause over heating and damage the projector.

To clean the filter cover:

- 1. Switch the projector off and unplug the AC power cord from the wall socket.
- 2. Remove the filter cover as the illustration shown.
- 3. Clean the filter cover.
 - To clean the filter cover, you are advised to use a small vacuum cleaner designed for computers and other office equipment.
 - If the filter cover is torn, replace it.
- 4. Replace the filter cover.
- 5. Attach the filter cover.
- 6. Plug the power back into the projector.

☑ Note

- Turn off the projector and remove the AC power cord from the power outlet before beginning maintenance work.
- · Make sure the lens is cool before cleaning.
- Do not use detergents or chemicals other than those noted above. Do not use benzene or thinners.
- Do not use chemical sprays.
- · Use a soft cloth or lens paper only.



Replacing the Lamp

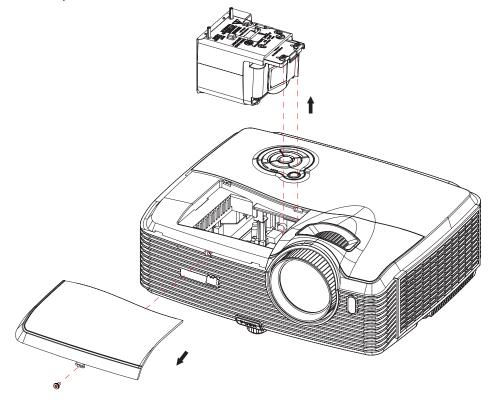
As the projector operates over time, the brightness of the projector lamp gradually decreases and the lamp becomes more susceptible to breakage. We recommend replacing the lamp if a warning message is displayed. Do not attempt to replace the lamp yourself. Contact the qualified service personnel for replacement.

Type number: RLC-061

☑ Note

- The lamp is extremely hot right after turning off the projector. If you touch the lamp, you
 may scald your finger. When you replace the lamp, wait for at least 45 minutes for the
 lamp to cool down.
- Do not touch the lamp glass at any time. The lamp may explode due to improper handling, including the touching of the lamp glass.
- Lamp lifetime may differ from lamp to lamp and according to the environment of use. There is no guarantee of the same lifetime for each lamp. Some lamps may fail or terminate their lifetime in a shorter period of time than other similar lamps.
- A lamp may explode as a result of vibration, shock or degradation as a result of hours of use as its lifetime draws to an end. Risk of explosion may differ according to the environment or conditions in which the projector and lamp are being used.
- Wear protective gloves and eyeglasses when fixing or detaching the lamp.
- Faster on-off-cycles will damage the lamp and reduce lamp life. Wait at least for 5 minutes to turn off the projector after powering on.
- Do not operate the lamp in proximity to paper, cloth, or other combustible material nor cover it with such materials.
- Do not operate the lamp in an atmosphere containing an inflammable substance, such as thinner.
- Thoroughly ventilate the area or the room when operating the lamp in an oxygen atmosphere (in the air). If ozone is inhaled, it could cause headaches, nausea, dizziness, and other symptoms.
- The inorganic mercury is involved in the lamp. If the lamp bursts, the mercury inside the lamp will be exposed. Leave the area immediately if the lamp shatters while being operated and ventilate the area for at least 30 minutes in order to avoid the inhalation of mercury fumes. Otherwise it could be harmful to user's health.

- 1. Turn off the projector.
- 2. If the projector is installed in a ceiling mount, remove it
- 3. Unplug the power cord.
- 4. Loosen the screw in the side of the lamp cover and remove the cover.
- 5. Remove the screws from the lamp module, raise the handle, and lift out the module.
- 6. Insert the new lamp module into the projector and tighten the screws.
- 7. Replace the lamp cover and tighten the screw.
- 8. Turn on the projector. If the lamp does not turn on after the warm-up period, try reinstalling the lamp.
- 9. Reset the lamp hour. Refer to the "Information" menu.



☑ Note

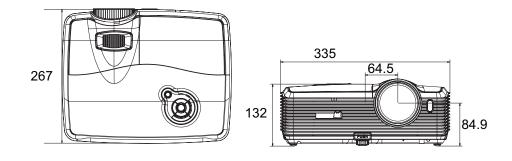
- Dispose the used lamp according to local regulations.
- Ensure that screws are tightened properly. Screws not tightened fully may result in injury or accidents.
- Since the lamp is made of glass, do not drop the unit and do not scratch the glass.
- Do not reuse the old lamp. This could cause the lamp to explode.
- Be sure to turn off the projector and unplug the AC power cord before replacing the lamp.
- Do not use the projector with the lamp cover removed.

Specifications

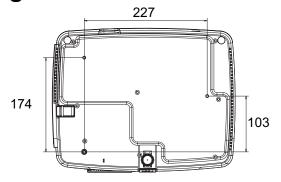
Display system	Single 0.65" DLP panel
Resolution	1080p (1920 × 1080 pixels)
Zoom	1.5X
F/No.	2.41 - 2.97
Focal length	20.72 - 31mm
Screen size	30" - 300"
Lamp	230W
Input terminal	D-Sub 15-pin x 2, S-Video x 1, Video x 1, Audio signal input
	(3.5 mm stereo mini jack) x 2, HDMI x 2, Component RCA
	jack x 1, RCA audio jack (L/R) x 1, 3.5 mm Mic input x1,
	USB A type x1 (supports firmware update)
Output terminal	D-Sub 15 pin x 1, Audio signal output (3.5 mm stereo mini
	jack) x 1
Control terminal	RS-232 x 1, 12-Vdc trigger output x 1
Speaker	10 watt x 2
Video compatibility	NTSC, NTSC 4.43
	PAL, PAL-N, PAL M
	SECAM, HDTV (480i/p, 576p, 720p, 1080i/p), Composite
	video
Scanning frequency	
Horizontal frequency	31 - 100 KHz
Vertical frequency	50 - 85 Hz
Environment	Operating:
	Temperature: 0°C to 40°C
	Humidity: 10%-80%
	Storage:
	Temperature: -20°C to 60°C
	Humidity: 5%-85%
Power requirement	AC 100-240 V, 50 - 60 Hz, 2.6A
Power consumption	390 W
Dimension (W x D x H)	335 x 267 x 132 mm
Weight	3.86 kg (8.5 lbs)
Note: Design and Speci	fications are subject to change without prior notice.

Dimensions

335 mm (W) x 267 mm (D) x 132 mm (H)



Ceiling mount installation



Ceiling mount screws:

M4 x 8 (Max. L = 8 mm)

Unit: mm

Appendix

LED Indicator Messages

LED type	Color	Status	Meaning
Power LED	Blue	Solid	Standby mode when green mode is turned on.
Lamp LED	Red	Off	
Temp LED	Red	Off	
Power LED	Blue	Flash	Standby mode when green mode is turned off.
Lamp LED	Red	Off	
Temp LED	Red	Off	
Power LED	Blue	Solid	Powering up
Lamp LED	Red	Off	
Temp LED	Red	Off	
Power LED	Blue	Solid	Normal operation
Lamp LED	Red	Off	
Temp LED	Red	Off	
Power LED	Blue	Flash	Powering down
Lamp LED	Red	Off	(The projector needs to cool for 35 seconds
Temp LED	Red	Off	after the power is turned off.)
Power LED	Blue	Solid	The projector system has some problems
Lamp LED	Red	Solid	with its fans, so the projector cannot start up.
Temp LED	Red	Flash	
Power LED	Blue	Solid	The lamp has reached its end of life and must
Lamp LED	Red	Solid	be changed soon. The lamp will continue to
Temp LED	Red	Off	opearate until it failes. Change the lamp. If the lamp is off, then the ballast will become malfuction.
Power LED	Blue	Solid	Temperature is too high. The lamp will turn off.
Lamp LED	Red	Flash	The fan motor is cooling the lamp.
Temp LED	Red	Off	
Power LED	Blue	Off	The lamp ignition failied. If temperature is too
Lamp LED	Red	Solid	high, the fans will cool the lamp.
Temp LED	Red	Solid	
Power LED	Blue	Flash	The projector needs to cool for 90 seconds
Lamp LED	Red	Off	after the power is turned off. If you try to re-
Temp LED	Red	Off	start the projector, it will shut down again.

Compatibility Modes

Computer:

Compatibility	Resolution	H-Sync [KHz]	V-Sync [Hz]
VGA	640 x 480	24.69	50
		31.5	60
		37.9	72
		37.5	75
		43.3	85
SVGA	800 x 600	30.99	50
		35.2	56
		37.9	60
		48.1	72
		46.9	75
		53.7	85
XGA	1024 x 768	39.63	50
		48.4	60
		56.5	70
		60	75
SXGA	1280 x 1024	64	60
		80	75
UXGA	1600 x 1200	47.7	60
Mac 13	640 x 480	35	67
Mac 16	832 x 624	49.72	75
Mac 19	1024 x 768	60.24	75
1080i30	1920 x 1080	33.75	60
1080i25	1920 x 1080	28.13	50
480p	720 x 480	31.47	59.94
576p	720 x 576	31.25	50
720p60	1280 x 720	45	60
720p50	1280 x 720	37.5	50
1080p60	1920 x 1080	67.5	60
1080p50	1920 x 1080	56.25	50

Video:

Compatibility	Resolution	H-Sync [KHz]	V-Sync [Hz]
1080p	1920 x 1080	67.5	60
1080p	1920 x 1080	56.3	50
1080i	1920 x 1080	33.8	60
1080i	1920 x 1080	28.1	50
720p	1280 x 720	45	60
720p	1280 x 720	37.5	50
576p	720 x 576	31.3	50
576i	720 x 576	15.6	50
480p	720 x 480	31.5	60
480i	720 x 480	15.8	60

Troubleshooting

Refer to the symptoms and measures listed below before sending the projector for repairs. If the problem persists, contact your local reseller or service center. Please refer to "LED Indicator Messages" as well.

Start-up problems

If no lights turn on:

- Be sure that the power cord is securely connected to the projector and the other end is plugged into an outlet with power.
- Press the power button again.
- Unplug the power cord and wait for a short while, then plug it in and press the power button again.

Image problems

If the searching source is displayed:

- Press SOURCE on the projector or Source on the remote control to select an active input source.
- Be sure the external source is turned on and connected.
- For a computer connection, ensure your notebook computer's external video port is turned on. Refer to the computer manual.

If the image is out of focus:

- Be sure the lens cover is removed.
- While displaying the on-screen menu, adjust the focus ring. (The image size should not change; if it does, you are adjusting the zoom, not the focus.)
- · Check the projection lens to see if it needs cleaning.

If the image is flickering or unstable for a computer connection:

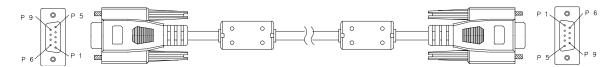
 Press MENU on the projector or Menu on the remote control, go to Video/Audio and adjust Frequency or Tracking.

Remote control problems

If the remote control does not operate:

- Be sure nothing is blocking the remote control receiver on the front of the projector. Use the remote control within the effective range.
- Aim the remote control at the screen or at the front or back of the projector.
- Move the remote control so it is more directly in front of or behind the projector and not as far to the side.

RS-232 Command and Configuration



D-Sub 9 pin

1	1 CD
2	RXD
3	TXD
4	DTR
5	GND
6	DSR
7	RTS
8	CTS
9	RI

9	RI	
В	aud Rate	19200 bps
Da	ta Length	8 bit
Pa	rity Check	None
ţ	Stop Bit	1 bit
Flo	w Control	None

Wire List

C1	COLOR	C2	
1	Black	1	
2	Brown	2	
3	Red	3	
4	Orange	4	
5	Yellow	5	
6	Green	6	
7	Blue	7	
8	Purple	8	
9	White	9	
SHELL	DW	SHELL	

POWER ON / POWER OFF	
POWER ON	BE,EF,10,05,00,C6,FF,11,11,01,00,01,00
POWER OFF	BE,EF,02,06,00,6D,D2,34,00,00,00,00,00
SOURCE SELECT	
Computer 1	BE,EF,02,06,00,BC,D3,35,00,00,00,00,00
Computer 2	BE,EF,02,06,00,8F,D3,36,00,00,00,00,00
COMPONENT	BE,EF,02,06,00,5E,D2,37,00,00,00,00,00
COMPOSITE	BE,EF,02,06,00,A1,D2,38,00,00,00,00,00
S-VIDEO	BE,EF,02,06,00,70,D3,39,00,00,00,00,00
HDMI 1	BE,EF,02,06,00,43,D3,3A,00,00,00,00,00
HDMI 2	BE,EF,02,06,00,92,D2,3B,00,00,00,00,00
USB A	BE,EF,02,06,00,25,D3,3C,00,00,00,00,00
QUICK KEY	
MENU	BE,EF,02,06,00,C8,D7,01,00,00,00,00,00
UP	BE,EF,02,06,00,FB,D7,02,00,00,00,00,00
DOWN	BE,EF,02,06,00,2A,D6,03,00,00,00,00,00
LEFT	BE,EF,02,06,00,9D,D7,04,00,00,00,00,00
RIGHT	BE,EF,02,06,00,4C,D6,05,00,00,00,00,00
ENTER	BE,EF,02,06,00,E6,D6,0F,00,00,00,00,00
RESYNC	BE,EF,02,06,00,F2,D5,1B,00,00,00,00,00
ASPECT	BE,EF,02,06,00,C7,D2,3E,00,00,00,00,00
MUTE	BE,EF,02,06,00,16,D3,3F,00,00,00,00,00
FREEZE	BE,EF,02,06,00,D9,D8,40,00,00,00,00,00

BLANK	BE,EF,02,06,00,08,D9,41,00,00,00,00,00
SOURCE	BE,EF,02,06,00,7F,D6,06,00,00,00,00,00
OTHER FUNCTION	
DCR ON	BE,EF,02,06,00,EA,D8,43,00,00,00,00,00
DCR OFF	BE,EF,02,06,00,5D,D9,44,00,00,00,00,00
ECO ON	BE,EF,02,06,00,8C,D8,45,00,00,00,00,00
ECO OFF	BE,EF,02,06,00,BF,D8,46,00,00,00,00,00
VOLUME INC	BE,EF,02,06,00,6E,D9,47,00,00,00,00,00
VOLUME DEC	BE,EF,02,06,00,91,D9,48,00,00,00,00,00
KEYSTONE INC	BE,EF,02,06,00,40,D8,49,00,00,00,00,00
KEYSTONE DEC	BE,EF,02,06,00,73,D8,4A,00,00,00,00,00
FACTORY RESET	BE,EF,02,06,00,A2,D9,4B,00,00,00,00,00
LAMP HOURS RESET	BE,EF,02,06,00,15,D8,4C,00,00,00,00,00
FILTER HOURS RESET	BE,EF,02,06,00,C4,D9,4D,00,00,00,00,00
LAMP HOURS	BE,EF,02,06,00,BF,C9,86,00,00,00,00,00
FILTER HOUR	BE,EF,02,06,00,6E,C8,87,00,00,00,00,00

IR Control Code

System Code: 83F4

Format: NEC





Customer Support

For technical support or product service, see the table below or contact your reseller. **Note:** You will need the product serial number.

Country/Region	Web Site	T=Telephone F=Fax	E-mail
Australia/New Zea- land	www.viewsonic.com.au	AUS=1800 880 818 NZ=0800 008 822	service@au.viewsonic.com
Canada	www.viewsonic.com	T (Toll-Free)= 1-866-463-4775 T (Toll)= 1-424-233-2533 F= 1-909-468-3757	service.ca@viewsonic.com
Europe	www.viewsoniceurope.	www.viewsoniceurope.com/uk/support/cal	l-desk/
Hong Kong	www.hk.viewsonic.com	T= 852 3102 2900	service@hk.viewsonic.com
India	www.in.viewsonic.com	T= 1800 266 0101	service@in.viewsonic.com
Ireland (Eire)	www.viewsoniceurope. com/uk/	www.viewsoniceurope.com/uk/support/ call-desk/	service_ie@viewsoni- ceurope.com
Korea	www.kr.viewsonic.com	T= 080 333 2131	service@kr.viewsonic.com
Latin America (Argentina)	www.viewsonic.com/la/	T= 0800-4441185	soporte@viewsonic.com
Latin America (Chile)	www.viewsonic.com/la/	T=1230-020-7975	soporte@viewsonic.com
Latin America (Columbia)	www.viewsonic.com/la/	T= 01800-9-157235	soporte@viewsonic.com
Latin America (Mexico)	www.viewsonic.com/la/	T= 001-8882328722	soporte@viewsonic.com
•		EBLA, PUE. Tel: 01.222.891.55.77 CON 10	LINEAS
	No. 403Gx39 y 41, 97000 Mer r to http://www.viewsonic.com	ida, Yucatan. Tel: 01.999.925.19.16	
Latin America (Peru)	www.viewsonic.com/la/	T= 0800-54565	soporte@viewsonic.com
Macau	www.hk.viewsonic.com	T= 853 2870 0303	service@hk.viewsonic.com
Middle East	ap.viewsonic.com/me/		service@ap.viewsonic.com
Puerto Rico & Virgin Islands	www.viewsonic.com	Contact your reseller T= 1-800-688-6688 (English) T= 1-866-379-1304 (Spanish) F= 1-909-468-3757	service.us@viewsonic.com soporte@viewsonic.com
Singapore/Malaysia/ Thailand	www.viewsonic.com.sg	T= 65 6461 6044	service@sg.viewsonic.com
South Africa	ap.viewsonic.com/za/	Contact your reseller	service@ap.viewsonic.com
United Kingdom	www.viewsoniceurope.	www.viewsoniceurope.com/uk/support/call-desk/	service_gb@viewsoni- ceurope.com
United States	www.viewsonic.com	T (Toll-Free)= 1-800-688-6688 T (Toll)= 1-424-233-2530 F= 1-909-468-3757	service.us@viewsonic.com

Limited Warranty

VIEWSONIC ® PROJECTOR

What the warranty covers:

ViewSonic warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components.

Limited Three (3) year General Warranty

Subject to the more limited one (1) year warranty set out below, North and South America: Three (3) years warranty for all parts excluding the lamp, three (3) years for labor, and one (1) year for the original lamp from the date of the first consumer purchase; Europe except Poland: Three (3) years warranty for all parts excluding the lamp, three (3) years for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase; Poland: Two (2) years warranty for all parts excluding the lamp, two (2) years for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase.

Limited One (1) year Heavy Usage Warranty:

Under heavy usage settings, where a projector's use includes more than fourteen (14) hours average daily usage, North and South America: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase; Europe: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase.

Other regions or countries: Please check with your local dealer or local ViewSonic office for the warranty information.

Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only. All accessory lamps purchased separately are warranted for 90 days.

Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

What the warranty does not cover:

- 1. Any product on which the serial number has been defaced, modified or removed.
- 2. Damage, deterioration, failure, or malfunction resulting from:
 - a. Accident, abuse, misuse, neglect, fire, water, lightning, or other acts of nature, improper maintenance, unauthorized product modification, or failure to follow instructions supplied with the product.
 - b. Operation outside of product specifications.
 - c. Operation of the product for other than the normal intended use or not under normal conditions.
 - d. Repair or attempted repair by anyone not authorized by ViewSonic.
 - e. Any damage of the product due to shipment.
 - f. Removal or installation of the product.
 - g. Causes external to the product, such as electric power fluctuations or failure.

- h. Use of supplies or parts not meeting ViewSonic's specifications.
- i. Normal wear and tear.
- j. Any other cause which does not relate to a product defect.
- **3.** Removal, installation, and set-up service charges.

How to get service:

- 1. For information about receiving service under warranty, contact ViewSonic Customer Support (please refer to "Customer Support" page). You will need to provide your product's serial number.
- 2. To obtain warranted service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
- **3.** Take or ship the product freight prepaid in the original container to an authorized ViewSonic service center or ViewSonic.
- **4.** For additional information or the name of the nearest ViewSonic service center, contact ViewSonic.

Limitation of implied warranties:

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

Exclusion of damages:

ViewSonic's liability is limited to the cost of repair or replacement of the product. ViewSonic shall not be liable for:

- 1. Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
- 2. Any other damages, whether incidental, consequential or otherwise.
- 3. Any claim against the customer by any other party.

Effect of state law:

This warranty gives you specific legal rights, and you may also have other rights which vary from state to state. Some states do not allow limitations on implied warranties and/or do not allow the exclusion of incidental or consequential damages, so the above limitations and exclusions may not apply to you.

Sales outside the U.S.A. and Canada:

For warranty information and service on ViewSonic products sold outside of the U.S.A. and Canada, contact ViewSonic or your local ViewSonic dealer.

The warranty period for this product in mainland China (Hong Kong, Macao and Taiwan Excluded) is subject to the terms and conditions of the Maintenance Guarantee Card. For users in Europe and Russia, full details of warranty provided can be found in www. viewsoniceurope.com under Support/Warranty Information.

4.3: Projector Warranty

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Mexico Limited Warranty

VIEWSONIC ® PROJECTOR

What the warranty covers:

ViewSonic warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components & accessories.

How long the warranty is effective:

3 years for all parts excluding the lamp, 3 years for labor, 1 year for the original lamp from the date of the first consumer purchase.

Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only. All accessory lamps purchased separately are warranted for 90 days.

Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

What the warranty does not cover:

- 1. Any product on which the serial number has been defaced, modified or removed.
- 2. Damage, deterioration or malfunction resulting from:
 - a. Accident, misuse, neglect, fire, water, lightning, or other acts of nature, unauthorized product modification, unauthorized attempted repair, or failure to follow instructions supplied with the product.
 - b. Any damage of the product due to shipment.
 - c. Causes external to the product, such as electrical power fluctuations or failure.
 - d. Use of supplies or parts not meeting ViewSonic's specifications.
 - e. Normal wear and tear.
 - f. Any other cause which does not relate to a product defect.
- 3. Any product exhibiting a condition commonly known as "image burn-in" which results when a static image is displayed on the product for an extended period of time.
- 4. Removal, installation, insurance, and set-up service charges.

How to get service:

For information about receiving service under warranty, contact ViewSonic Customer Support (Please refer to the attached Customer Support page). You will need to provide your product's serial number, so please record the product information in the space provided below on your purchase for your future use. Please retain your receipt of proof of purchase to support your warranty claim.

For Your Records		
Product Name:	Model Number:	
Document Number:	Serial Number:	
Purchase Date:	Extended Warranty Purchase?	(Y/N)
	If so, what date does warranty expire?	

- 1. To obtain warranty service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
- 2. Take or ship the product in the original container packaging to an authorized ViewSonic service center.
- 3. Round trip transportation costs for in-warranty products will be paid by ViewSonic.

Limitation of implied warranties:

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

Exclusion of damages:

ViewSonic's liability is limited to the cost of repair or replacement of the product. ViewSonic shall not be liable for:

- 1. Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
- 2. Any other damages, whether incidental, consequential or otherwise.
- 3. Any claim against the customer by any other party.
- 4. Repair or attempted repair by anyone not authorized by ViewSonic.

Name, address, of manufacturer and importers: México, Av. de la Palma #8 Piso 2 Despacho 203, Corporativo Interpalmas, Col. San Fernando Huixquilucan, Estado de México Tel: (55) 3605-1099 http://www.viewsonic.com/la/soporte/index.htm NÚMERO GRATIS DE ASISTENCIA TÉCNICA PARA TODO MÉXICO: 001.866.823.2004 Hermosillo: Villahermosa: Distribuciones y Servicios Computacionales SA de CV. Compumantenimietnos Garantizados, S.A. de C.V. Calle Juarez 284 local 2 AV. GREGORIO MENDEZ #1504 Col. Bugambilias C.P: 83140 COL, FLORIDA C.P. 86040 Tel: 01-66-22-14-9005 Tel: 01 (993) 3 52 00 47 / 3522074 / 3 52 20 09 E-Mail: disc2@hmo.megared.net.mx E-Mail: compumantenimientos@prodigy.net.mx Puebla, Pue. (Matriz): Veracruz, Ver.: RENTA Y DATOS, S.A. DE C.V. Domicilio: CONEXION Y DESARROLLO, S.A DE C.V. Av. Americas # 419 29 SUR 721 COL. LA PAZ ENTRE PINZÓN Y ALVARADO 72160 PUEBLA, PUE. Fracc. Reforma C.P. 91919 Tel: 01(52).222.891.55.77 CON 10 LINEAS Tel: 01-22-91-00-31-67 E-Mail: datos@puebla.megared.net.mx E-Mail: gacosta@qplus.com.mx Chihuahua Cuernavaca Soluciones Globales en Computación Compusupport de Cuernavaca SA de CV C. Magisterio # 3321 Col. Magisterial Francisco Leyva # 178 Col. Miguel Hidalgo Chihuahua, Chih. C.P. 62040, Cuernavaca Morelos Tel: 4136954 Tel: 01 777 3180579 / 01 777 3124014 E-Mail: Cefeo@soluglobales.com E-Mail: aquevedo@compusupportcva.com Distrito Federal: Guadalajara, Jal.: OPLUS, S.A. de C.V. SERVICRECE, S.A. de C.V. Av. Niños Héroes # 2281 Av. Coyoacán 931 Col. Del Valle 03100, México, D.F. Col. Arcos Sur, Sector Juárez Tel: 01(52)55-50-00-27-35 44170, Guadalajara, Jalisco Tel: 01(52)33-36-15-15-43 E-Mail: gacosta@qplus.com.mx E-Mail: mmiranda@servicrece.com Monterrey: Guerrero Acapulco GS Computación (Grupo Sesicomp) Global Product Services Mar Caribe # 1987, Esquina con Golfo Pérsico Progreso #6-A, Colo Centro 39300 Acapulco, Guerrero Fracc. Bernardo Reyes, CP 64280 Monterrey N.L. México Tel: 744-48-32627 Tel: 8129-5103 E-Mail: aydeem@gps1.com.mx **MERIDA:** Oaxaca, Oax.: **ELECTROSER** CENTRO DE DISTRIBUCION Y Av Reforma No. 403Gx39 y 41 SERVICIO, S.A. de C.V. Mérida, Yucatán, México CP97000 Murguía # 708 P.A., Col. Centro, 68000, Oaxaca Tel: (52) 999-925-1916 Tel: 01(52)95-15-15-22-22 E-Mail: rrrb@sureste.com Fax: 01(52)95-15-13-67-00 E-Mail. gpotai2001@hotmail.com FOR USA SUPPORT: Tijuana: STD ViewSonic Corporation Av Ferrocarril Sonora #3780 L-C 381 Brea Canyon Road, Walnut, CA. 91789 USA Col 20 de Noviembre Tel: 800-688-6688 (English); 866-323-8056 (Spanish); Fax: 1-800-685-7276 Tijuana, Mexico E-Mail: http://www.viewsonic.com

Contact Information for Sales & Authorized Service (Centro Autorizado de Servicio) within Mexico:

4.3: ViewSonic Mexico Limited Warranty

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