

# PJD5232/PJD5234/PJD7223 DLP Projector User Guide

IMPORTANT: Please read this User Guide to obtain important information on installing and using your product in a safe manner, as well as registering your product for future service. Warranty information contained in this User Guide will describe your limited coverage from ViewSonic Corporation, which is also found on our web site at http:// www.viewsonic.com in English, or in specific languages using the Regional selection box in the upper right corner of our website. "Antes de operar su equipo lea cu idadosamente las instrucciones en este manual"

Model No. VS14968/VS14969/VS15115

# **Compliance Information**

### **FCC Statement**

This device complies with part 15 of FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy, and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

**Warning:** You are cautioned that changes or modifications not expressly approved by the party responsible for compliance could void your authority to operate the equipment.

### For Canada

- This Class B digital apparatus complies with Canadian ICES-003.
- Cet appareil numérique de la classe B est conforme à la norme NMB-003 du Canada.

### **CE Conformity for European Countries**

The device complies with the EMC Directive 2004/108/EC and Low Voltage Directive 2006/95/EC.

### Following information is only for EU-member states:

The mark is in compliance with the Waste Electrical and Electronic Equipment Directive 2002/96/EC (WEEE).

The mark indicates the requirement NOT to dispose the equipment including any spent or discarded batteries or accumulators as unsorted municipal waste, but use the return and collection systems available.

If the batteries, accumulators and button cells included with this equipment, display the chemical symbol Hg, Cd, or Pb, then it means that the battery has a heavy metal content of more than 0.0005% Mercury or more than, 0.002% Cadmium, or more than 0.004% Lead.





# **Important Safety Instructions**

- 1. Read these instructions.
- 2. Keep these instructions.
- 3. Heed all warnings.
- 4. Follow all instructions.
- 5. Do not use this unit near water.
- 6. Clean with a soft, dry cloth.
- 7. Do not block any ventilation openings. Install the unit in accordance with the manufacturer's instructions.
- 8. Do not install near any heat sources such as radiators, heat registers, stoves, or other devices (including amplifiers) that produce heat.
- 9. Do not defeat the safety purpose of the polarized or grounding-type plug. A polarized plug has two blades with one wider than the other. A grounding type plug has two blades and a third grounding prong. The wide blade and the third prong are provided for your safety. If the provided plug does not fit into your outlet, consult an electrician for replacement of the obsolete outlet.
- 10. Protect the power cord from being walked on or pinched particularly at plugs. Convenience receptacles and the point where they exit from the unit. Be sure that the power outlet is located near the unit so that it is easily accessible.
- 11. Only use attachments/accessories specified by the manufacturer.
- 12. Use only with the cart, stand, tripod, bracket, or table specified by the manufacturer, or sold with the unit. When a cart is used, use caution when moving the cart/unit combination to avoid injury from tipping over.



- 13. Unplug this unit when unused for long periods of time.
- 14. Refer all servicing to qualified service personnel. Servicing is required when the unit has been damaged in any way, such as: if the power-supply cord or plug is damaged, if liquid is spilled onto or objects fall into the unit, if the unit is exposed to rain or moisture, or if the unit does not operate normally or has been dropped.

# **Declaration of RoHS2 Compliance**

This product has been designed and manufactured in compliance with Directive 2011/65/EU of the European Parliament and the Council on restriction of the use of certain hazardous substances in electrical and electronic equipment (RoHS2 Directive) and is deemed to comply with the maximum concentration values issued by the European Technical Adaptation Committee (TAC) as shown below:

Substance	Proposed Maximum Concentration	Actual Concentration
Lead (Pb)	0.1%	< 0.1%
Mercury (Hg)	0.1%	< 0.1%
Cadmium (Cd)	0.01%	< 0.01%
Hexavalent Chromium (Cr6+)	0.1%	< 0.1%
Polybrominated biphenyls (PBB)	0.1%	< 0.1%
Polybrominated diphenyl ethers (PBDE)	0.1%	< 0.1%

Certain components of products as stated above are exempted under the Annex of the RoHS2 Directives as noted below:

Examples of exempted components are:

- 1. Mercury in compact fluorescent lamps not exceeding 5 mg per lamp and in other lamps not specifically mentioned in the Annex of RoHS2 Directive
- 2. Lead in glass of cathode ray tubes, electronic components, fluorescent tubes, and electronic ceramic parts (e.g. piezoelectronic devices)
- 3. Lead in high temperature type solders (i.e. lead-based alloys containing 85% by weight or more lead)

Lead as an allotting element in steel containing up to 0.35% lead by weight, aluminium containing up to 0.4% lead by weight and as a cooper alloy containing up to 4% lead by weight

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# **Product Registration**

To meet your future needs, and to receive any additional product information as it becomes available, please register your product on the Internet at: www.viewsonic. com. The ViewSonic<sup>®</sup> Wizard CD-ROM also provides an opportunity for you to print the registration form, which you may mail or fax to ViewSonic.

# **For Your Records**

Product Name:	PJD5232/PJD5234/PJD7223
	ViewSonic DLP Projector
Model Number:	VS14968/VS14969/VS15115
Document Number:	PJD5232/PJD5234/PJD7223_UG_ENG Rev. 1A 12-28-12
Serial Number:	
Purchase Date:	

#### Product disposal at end of product life

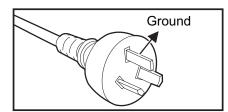
The lamp in this product contains mercury which can be dangerous to you and the environment. Please use care and dispose of in accordance with local, state or federal laws.

ViewSonic respects the environment and is committed to working and living green. Thank you for being part of Smarter, Greener Computing. Please visit ViewSonic website to learn more.

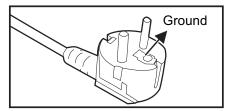
USA & Canada: http://www.viewsonic.com/company/green/recycle-program/ Europe: http://www.viewsoniceurope.com/uk/support/recycling-information/ Taiwan: http://recycle.epa.gov.tw/recycle/index2.aspx

# Notes on the AC power cord

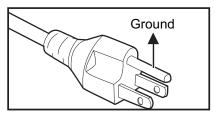
AC Power Cord must meet the requirement of countries where you use this projector. Please confirm your AC plug type with the graphics below and ensure that the proper AC Power Cord is used. If the supplied AC Power Cord does not match your AC outlet, please contact your sales dealer. This projector is equipped with a grounding type AC line plug. Please ensure that your outlet fits the plug. Do not defeat the safety purpose of this grounding type plug. We highly recommend using a video source device also equipped with a grounding type AC line plug to prevent signal interference due to voltage fluctuations.



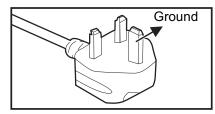
For Australia and Mainland China



For Continental Europe



For the U.S.A. and Canada



For the U.K.

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# Introduction

# **Projector features**

The projector integrates high-performance optical engine projection and a user - friendly design to deliver high reliability and ease of use.

The projector offers the following features:

- Single chip 0.55" Texas Instruments DLP<sup>®</sup> technology
- PJD5232/PJD5234/PJD7223: XGA (1024 x 768 pixels)
- Compatibility with Macintosh<sup>®</sup> computers
- Compatibility with NTSC, PAL, SECAM and HDTV
- D-Sub 15-pin terminal for analog video connectivity
- User-friendly, multi-language on-screen display
- Advanced electronic keystone correction
- RS-232 connector for serial control
- Less than 0.5 W power consumption in standby mode
- Presentation timer for better control of time during presentations
- Support 3D DLP link
- DynamicEco Timer function decreasing the power consumption of the lamp by up to 70% when no input signal can be detected for a set period of time.
- D.Eco function decreasing the power consumption of the lamp by up to 70% directly.
- Selectable quick power off function
- Switchable normal and economic modes to reduce the power consumption
- ☐ Note
  - The information in this manual is subject to change without notices.
  - The reproduction, transfer or copy of all or any part of this document is not permitted without express written consent.

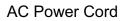
# Package contents

When you unpack the projector, make sure you have all these components:



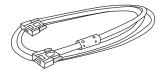


Projector





Remote Control (IR) & batteries (AAA \*2 PCS)



VGA Cable (D-SUB to D-SUB)

ViewSonic CD Wizard



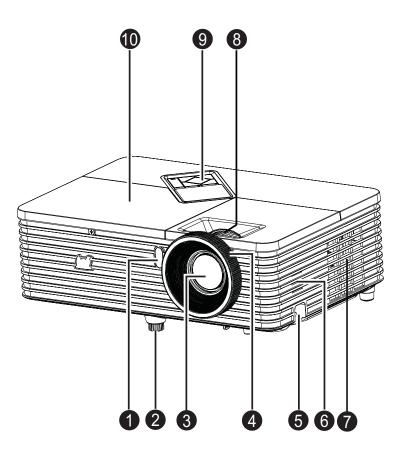
**Quick Start Guide** 

C Note

- Contact you dealer immediately if any items are missing, appear damaged, or if the unit does not work.
- For maximum protection of the product, please save the original shipping carton and packing materials and repack your product as it was originally packed at the factory if you need to ship it.

# **Projector overview**

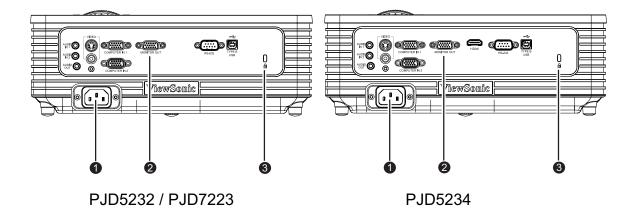
# **Front view**



- 1. Front IR remote control sensor
- 3. Projection lens
- 5. Security bar
- 7. Ventilation holes
- 9. Control panel

- 2. Elevator foot
- 4. Focus ring
- 6. Speaker
- 8. Zoom ring
- 10. Lamp cover

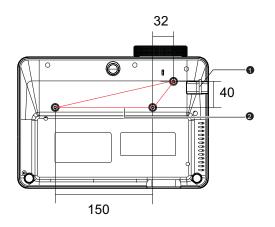
# **Rear View**



- 1. AC power socket
- 3. Kensington lock

2. Connection ports

**Bottom View** 



Ceiling mount screws: M4 x 8 (Max. L = 8 mm)

Unit: mm

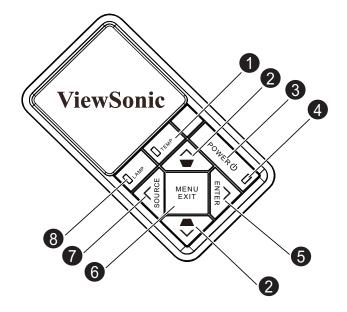
1. Security bar

2. Ceiling mount holes

#### ☐ Note

- This projector can be used with a ceiling mount for support. The ceiling mount is not included in the package.
- Contact your dealer for information to mount the projector on a ceiling.

# Using the product Control panel



- 1. TEMP (Temp LED indicator) Refer to "LED Indicator Messages".
- Keystone/Arrow keys (▲/Up, ▼/Down) Manually correct distorted images resulting from an angled projection.
- 3. POWER

Turn the projector on or off.

4. POWER (Power LED indicator) Refer to "LED Indicator Messages".

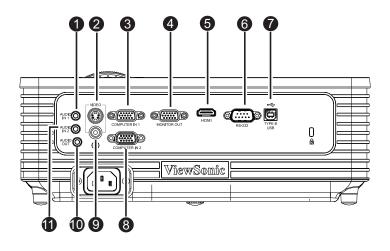
### 5. ENTER/Arrow key (►/Right)

Enacts the selected On-Screen Display (OSD) menu item.

When the On-Screen Display (OSD) menu is activated, #2 #5 and #7 keys are used as directional arrows to select the desired menu items and to make adjustments.

- 6. MENU/EXIT Display or exit the on-screen display menus.
- 7. SOURCE/Arrow key (◄/Left) Display the source selection bar.
- 8. LAMP (Lamp LED indicator) Refer to "LED Indicator Messages".

# **Connection ports**



### 1. AUDIO IN 1

Connect an audio output from the Computer In1 to this jack.

### 2. S-VIDEO

Connect S-Video output from video equipment to this jack.

#### 3. COMPUTER IN 1

Connect image input signal (analog RGB or component) to this jack.

#### 4. COMPUTER OUT

Connect to a computer display, etc.

#### 5. HDMI

Connect HDMI output from video equipment to this jack. (This function is available for PJD5234 and PJD7223.)

#### 6. RS-232

When operating the projector via a computer, connect this to the controlling computer's RS-232C port.

### 7. TYPE B USB

This connector is for firmware update and mouse function support.

### 8. COMPUTER IN 2

Connect image input signal (analog RGB or component) to this jack.

### 9. VIDEO

Connect composite video output from video equipment to this jack.

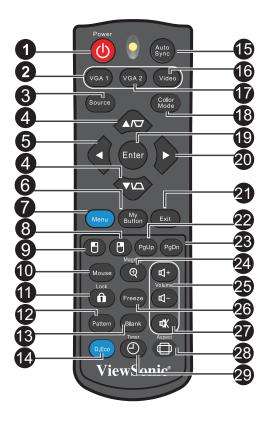
### 10. AUDIO OUT

Connect to a speaker or other audio input equipment.

### 11. AUDIO IN 2

Connect an audio output from the Computer In2 or video to this jack.

# **Remote control**



#### 1. Power

Turn the projector on or off.

2. VGA1

Display COMPUTER IN 1 signal.

#### 3. Source

Display the source selection bar.

#### 4. Keystone/Arrow keys (▲/Up, ▼/Down)

Manually correct distorted images resulting from an angled projection.

#### 5. ◀Left

When the On-Screen Display (OSD) menu is activated, the #4, #5, and #20 keys are used as directional arrows to select the desired menu items and to make adjustments.

#### 6. My Button

User definable key for customized function

7. Menu

Display on-screen display menus.

8. CRight mouse

Perform the right button of the mouse when mouse mode is activated.

#### 9. 🖲 Left mouse

Perform the left button of the mouse when mouse mode is activated.

#### 10. Mouse

Switch between the normal and mouse modes.

#### 11. 🔒 Lock

Activate panel key lock.

#### 12. Pattern

Display embedded test pattern.

#### 13. Blank

Hide the screen picture.

#### 14. D.Eco

Decreases the power consumption of the lamp by up to 70%. Note: It takes some time to initiate this function. Make sure the projector has been turned on for more than 4 minutes.

#### 15. Auto Sync

Automatically determines the best picture timings for the displayed image. Note: Switch input source to Composite/S-Video/HDMI by sequence. HMI only for PJD5234

#### 16. Video

Switch input source to Composite/S-Video/HDMI by sequence.

#### 17. VGA2

Display COMPUTER IN 2 signal.

#### 18. Color Mode

Select the picture setup mode.

### 19. Enter

Confirmed selections.

#### 20. ► Right

When the On-Screen Display (OSD) menu is activated, the #4, #5, and #20 keys are used as directional arrows to select the desired menu items and to make adjustments.

#### 21. Exit

Goes back to previous OSD menu.

#### 22. Page Up

Perform page up function when mouse mode is activated.

#### 23. Page Down

Perform page down function when mouse mode is activated.

#### 24. Magnify

Magnifies the projected picture size.

#### 25. Volume

Adjust the volume level.

#### 26. Freeze

Freeze the projected image.

#### 27. Mute

Toggles the projector audio between on and off.

### 28. Aspect

Select the display aspect ratio.

29. Timer

Activate P-Timer OSD menu.

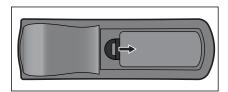
# Using the remote mouse control

The capability of operating your computer with the remote control gives you more flexibility when delivering presentations.

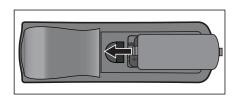
- 1. Connect the projector to your PC or notebook with a USB cable prior to using the remote control in place of your computer's mouse. See "Connecting a computer" on page 13 for details.
- 2. Set the input signal to COMPUTER IN 1 or COMPUTER IN 2.
- 3. Press **Mouse** on the remote control to switch from the normal mode to the mouse mode. An icon appears on the screen to indicate the activation of the mouse mode.
- 4. Perform the desired mouse controls on your remote control.
  - To move the cursor on the screen, press  $A = \sqrt{\langle \langle \rangle}$ .
  - To left-click, press 🖱.
  - To right-click, press 🖪.
  - To operate your display software program (on a connected PC) which responds to page up/down commands (like Microsoft PowerPoint), press Page Up/Page Down.
  - To return to the normal mode, press **Mouse** again.

# **Installing the Batteries**

1. Open the battery cover in the direction shown.



- 2. Install batteries as indicated by the diagram inside the compartment.
- 3. Close the battery cover into position.



# A Caution

- Risk of explosion if battery is replaced by an incorrect type.
- Dispose of used batteries according to the instructions.
- Make sure the plus and minus terminals are correctly aligned when loading a battery.

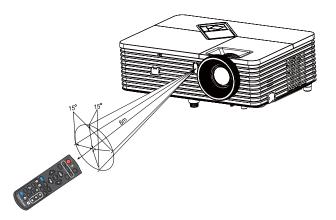
#### C Note

- Keep the battery out of the reach of children.
- Remove batteries from remote control when not using for extended periods.
- Do not recharge the battery or expose the battery to fire or water.
- Do not dispose the used battery along with household waste. Dispose used batteries according to local regulations.
- Danger of explosion may happen if batteries are incorrectly replaced. Replace only with the same type recommended by the manufacturer.
- Battery should not be in or near to fire or water, keep batteries in a dark, cool and dry place.
- If suspect battery leakage, wipe out the leakage and then replace a new battery. If the leakage adheres to your body or clothes, rinse well with water immediately.

# **Remote control operation**

Point the remote control at the infrared remote sensor and press a button.

• Operating the projector from the front.



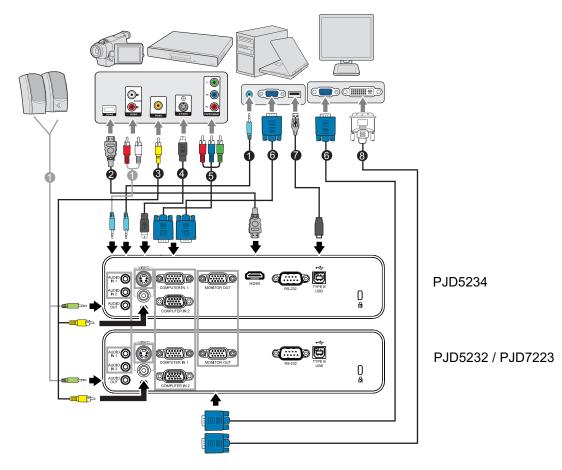
#### C Note

- The remote control may not operate when there is sunlight or other strong light such as a fluorescent lamp shining on the remote sensor.
- Operate the remote control from a position where the remote sensor is visible.
- Do not drop the remote control or jolt it.
- Keep the remote control out of locations with excessively high temperature or humidity.
- Do not get water on the remote control or place wet objects on it.
- Do not disassemble the remote control.

# Connection

When connecting a signal source to the projector, be sure to:

- 1. Turn all equipment off before making any connections.
- 2. Use the correct signal cables for each source.
- 3. Ensure the cables are firmly inserted.



- 1. Audio cable
- 3. Composite Video cable
- 5. VGA (D-Sub) to HDTV (RCA) cable
- 2. HDMI cable
- 4. S-Video cable
- 6. VGA cable (D-Sub to D-Sub)
- 8. VGA to DVI-A cable

# 7. USB cable

- In the connections shown above, some cables may not be included with the projector (see "Package contents" on page 2). They are commercially available from electronics stores.
- The connection illustrations above are for reference only. The rear connecting jacks available on the projector vary with each projector model.
- For detailed connection methods, see pages 13-16.

# Connecting a computer or monitor

# Connecting a computer

The projector provides two VGA input sockets that allow you to connect them to both IBM<sup>®</sup> compatibles and Macintosh<sup>®</sup> computers. A Mac adapter is needed if you are connecting legacy version Macintosh computers.

#### To connect the projector to a notebook or desktop computer:

- 1. Take the supplied VGA cable and connect one end to the D-Sub output socket of the computer.
- 2. Connect the other end of the VGA cable to the **COMPUTER IN 1** or **COMPUTER IN 2** signal input socket on the projector.

#### Important

Many notebooks do not turn on their external video ports when connected to a
projector. Usually a key combo like FN + F3 or CRT/LCD key turns the external display
on/off. Locate a function key labeled CRT/LCD or a function key with a monitor symbol
on the notebook. Press FN and the labeled function key simultaneously. Refer to your
notebook's documentation to find your notebook's key combination.

# **Connecting a monitor**

If you want to view your presentation close-up on a monitor as well as on the screen, you can connect the **COMPUTER OUT** signal output socket on the projector to an external monitor with a VGA cable following the instructions below:

### To connect the projector to a monitor:

- 1. Connect the projector to a computer as described in "Connecting a computer" on page 13.
- 2. Take a suitable VGA cable (only one supplied) and connect one end of the cable to the D-Sub input socket of the video monitor.
- 3. Or if your monitor is equipped with a DVI input socket, take a VGA to DVI-A cable and connect the DVI end of the cable to the DVI input socket of the video monitor.
- 4. Connect the other end of the cable to the **COMPUTER OUT** socket on the projector.

# **Connecting Video source devices**

You can connect your projector to various Video source devices that provide any one of the following output sockets:

- HDMI
- Component Video
- S-Video
- Video (composite)

You need only connect the projector to a Video source device using just one of the above connecting methods, however each provides a different level of video quality. The method you choose will most likely depend upon the availability of matching terminals on both the projector and the Video source device as described below:

Terminal name	Terminal appearance	Reference	Picture quality
HDMI	HDMI	"Connecting an HDMI source device" on page 14	Best
S-Video	S-VIDEO	"Connecting an S- Video source device" on page 15	Good
Video	VIDEO ©	"Connecting a composite Video source device" on page 16	Normal

# **Connecting an HDMI source device**

Examine your Video source device to determine if it has a set of unused HDMI output jacks available:

- If so, you can continue with this procedure.
- If not, you will need to reassess which method you can use to connect to the device.

### To connect the projector to an HDMI source device:

- 1. Take an HDMI cable and connect one end to the HDMI output jack of the HDMI source device.
- 2. Connect the other end of the HDMI cable to the HDMI jack on the projector.

# **Connecting a Component Video source device**

Examine your Video source device to determine if it has a set of unused Component Video output sockets available:

- If so, you can continue with this procedure.
- If not, you will need to reassess which method you can use to connect to the device.

#### To connect the projector to a Component Video source device:

- 1. Take a VGA (D-Sub) to HDTV (RCA) cable and connect the end with 3 RCA type connectors to the Component Video output sockets of the Video source device. Match the color of the plugs to the color of the sockets; green to green, blue to blue, and red to red.
- 2. Connect the other end of the cable (with a D-Sub type connector) to the **COM-PUTER IN 1** or **COMPUTER IN 2** socket on the projector.
- Important
  - If the selected video image is not displayed after the projector is turned on and the correct video source has been selected, check that the Video source device is turned on and operating correctly. Also check that the signal cables have been connected correctly.

### **Connecting an S-Video source device**

Examine your Video source device to determine if it has an unused S-Video output socket available:

- If so, you can continue with this procedure.
- If not, you will need to reassess which method you can use to connect to the device.

#### To connect the projector to an S-Video source device:

- 1. Take an S-Video cable and connect one end to the S-Video output socket of the Video source device.
- 2. Connect the other end of the S-Video cable to the **S-VIDEO** socket on the projector.

#### Important

- If the selected video image is not displayed after the projector is turned on and the correct video source has been selected, check that the Video source device is turned on and operating correctly. Also check that the signal cables have been connected correctly.
- If you have already made a Component Video connection between the projector and this S-Video source device using Component Video connections, you need not connect to this device using an S-Video connection as this makes an unnecessary second connection of poorer picture quality. See "Connecting Video source devices" on page 14 for details.

# Connecting a composite Video source device

Examine your Video source device to determine if it has a set of unused composite Video output sockets available:

- If so, you can continue with this procedure.
- If not, you will need to reassess which method you can use to connect to the device.

#### To connect the projector to a composite Video source device:

- 1. Take a Video cable and connect one end to the composite Video output socket of the Video source device.
- 2. Connect the other end of the Video cable to the **VIDEO** socket on the projector.

#### Important

- If the selected video image is not displayed after the projector is turned on and the correct video source has been selected, check that the Video source device is turned on and operating correctly. Also check that the signal cables have been connected correctly.
- You need only connect to this device using a composite Video connection if Component Video and S-Video inputs are unavailable for use. See "Connecting Video source devices" on page 14 for details.

# Operation

# Powering on/off the projector

# Powering on the projector:

- 1. Complete the AC power cord and peripheral signal cable(s) connections.
- 2. Press o to turn on the projector.
  - The projector takes a minute or so to warm up.
  - If the projector is still hot from previous activity, it will run the cooling fan for approximately 60 seconds before energizing the lamp.
- 3. Turn on your source (computer, notebook, DVD, etc.).
  - If you are connecting multiple sources to the projector simultaneously, press **SOURCE** on the projector or **Source** on the remote control to select your desired signal or press your desired signal key on the remote control.
  - If the projector doesn't detect a valid signal, the message 'No Signal' will continue to be displayed.
  - Be sure the **Auto Source** function in the **Setting** menu is On if you want the projector to automatically search for the signals.

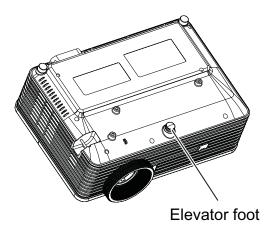
# Marning

- Never look into the lens when the lamp is on. This can damage your eyes.
- This focal point concentrates high temperature. Do not place any object near it to avoid possible fire hazard.

# **Powering Off the Projector:**

- 1. Press to turn off the projector lamp. You will see a message "Power off? Press Power again" appear on the screen.
- 2. Press 🕁 again to confirm.
  - When green mode is turned off, the Power LED begins flashing and the projector has entered stand-by mode.
  - When green mode is turned on, the Power LED becomes steady light and the projector has entered stand-by mode.
  - If you want to turn the projector back on, you must wait until the projector has completed the cooling cycle and has entered stand-by mode. Once in stand-by mode, simply press to restart the projector.
- 3. Disconnect the AC power cord from the electrical outlet and the projector.
- 4. Do not turn on the projector right after power off.

# Adjusting the projector height

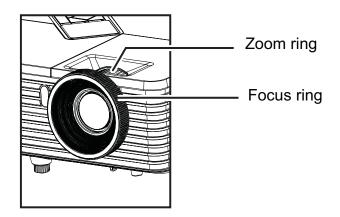


The projector is equipped with an elevator foot to adjust the image height. To raise or lower the image, turn the elevator foot to fine-tune the height.

C Note

• To avoid damaging the projector, make sure that the elevator foot is fully retracted before placing the projector in its carrying case.

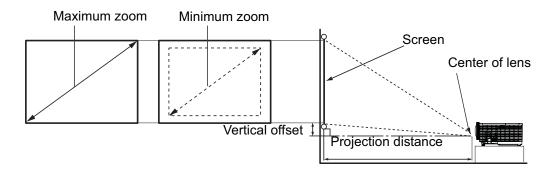
# **Adjusting the Projector Zoom and Focus**



- 1. Sharpen the image by rotating the focus ring.
- 2. Adjust the image size by rotating the zoom ring.

# **Adjusting Projection Image Size**

Refer to the graphic and table below to determine the screen size and projection distance.



Screen size	4 : 3 Screen			
Diagonal	Projection distance [inch (m)]		Image height	Vertical offset
[inch (cm)]	(min. zoom)	(max. zoom)	[inch (cm)]	[inch (cm)]
40 (102)	62 (1.6)	69 (1.7)	24 (60.96)	3.6 (9.1)
60 (152)	94 (2.4)	103 (2.6)	36 (91.44)	5.4 (13.7)
80 (203)	125 (3.2)	137 (3.5)	48 (121.92)	7.2 (18.2)
100 (254)	156 (4.0)	172 (4.4)	60 (152.4)	9.0 (22.9)
150 (381)	234 (5.9)	257 (6.5)	90 (228.6)	13.5 (34.3)
200 (508)	312 (7.9)	343 (8.7)	120 (304.8)	18.0 (45.7)
250 (635)	390 (9.9)	429 (10.9)	150 (381.0)	22.5 (57.2)
300 (762)	468 (11.9)	515 (13.1)	180 (457.2)	27.0 (68.6)

#### C Note

- Position the projector in a horizontal position; other positions can cause heat build-up and damage to the projector.
- Keep a space of 30 cm or more between the sides of the projector.
- Do not use the projector in a smoky environment. Smoke residue may build-up on critical parts and damage the projector or its performance.
- There is 10% tolerance among these numbers due to optical component variations. It is recommended that if you intend to permanently install the projector, you should physically test the projection size and distance using the actual projector in situ before you permanently install it, so as to make allowance for this projector's optical characteristics. This will help you determine the exact mounting position so that it best suits your installation location.

# Locking control keys

With the control keys on the projector locked, you can prevent your projector settings from being changed accidentally (by children, for example). When the **Panel Key Lock** is on, no control keys on the projector will operate except  $\bigcirc$  **Power**.

- 1. Press **a Lock** on the remote control.
- 2. A confirmation message is displayed. Select **Yes** to confirm.

To release panel key lock:

- 1. Press **DLock** on the remote control or keypad on the projector.
- 2. A confirmation message is displayed. Select **Yes** to confirm.



#### Important

- If you press () Power to turn off the projector without disabling panel key lock, the projector will still be in locked status the next time it is turned on.
- Keys on the remote control are still functional when panel key lock is enabled.

# Setting the presentation timer

The presentation timer can indicate the presentation time on the screen to help you achieve better time management when giving presentations. Follow these steps to utilize this function:

- Press Timer on the remote control to access the Presentation Timer menu or go to the Option > Presentation Timer menu and press ► to display the Presentation Timer page.
- 2. Highlight **Timer Period** and decide the timer period by pressing **◄/**►.
- 3. Press ▼ to highlight **Display Timer** and choose if you want the timer to show up on the screen by pressing </▶.

Selection	Description
Always	Displays the timer on screen throughout the presentation time.
1 Min/2 Min/3 Min	Displays the timer on screen in the last 1/2/3 minute(s).
Never	Hides the timer throughout the presentation time.

- 4. Press ▼ to highlight **Timer Position** and set the timer position by pressing </▶. Top-Left → Bottom-Left → Top-Right → Bottom-Right
- 5. Press v to highlight **Timer Counting Direction** and select your desired counting direction by pressing </ >

Selection	Description
Count Up	Increases from 0 to the preset time.
Count Down	Decrease from the preset time to 0.

- 6. To activate the presentation timer, press *◄/►* to highlight **On** and exit the menu. You will see the message displaying on the screen.
- 7. To cancel the timer, go to the **Option** > **Presentation Timer** menu and highlight **Off**.

# Menu operation

The projector has multilingual on-screen display menus that allow you to make image adjustments and change a variety of settings.

### How to operate

- 1. Press **MENU/EXIT** on the projector or **Menu** on the remote control to open the OSD menu.
- 2. When OSD is displayed, use  $\checkmark$  to select any feature in the main menu.
- 3. After selecting the desired main menu item, press ▼ to enter sub-menu for feature setting.
- 4. Use A/V to select the desired item and adjust the settings with A/V.
- 5. Press **MENU/EXIT** on the projector or **Menu** on the remote control, the screen will return to the main menu.
- 6. Press **MENU/EXIT** twice\* on the projector or **Exit** on the remote control to leave and save the settings.

\*The first press leads you back to the main menu and the second press closes the OSD menu.

### Menu tree

Main Menu	Sub Menu	Settings		
	Color Mode	Brightest / PC / Movie / ViewMatch / User1 / User2 /		
		White Board / Black Board / Green Board		
	Reference Mode	Brightest / PC / Movie / ViewMatch		
Brightness		0 - 100		
	Contrast	0 - 100		
		Color Temp.	User/ Cool / Normal / Warm	
	Color Setting	Red Gain	0 - 100	
	Color County	Green Gain	0 - 100	
		Blue Gain	0 - 100	
		Color	Red / Green / Blue /Cyan /	
			Magenta / Yellow	
Picture	User Color	Hue	-99 - +100	
1 lotare		Saturation	0 - 199	
		Gain	0 - 199	
	White Intensity	0 - 10		
	Gamma	1 - 8		
	Aspect Ratio	Auto / 4:3 / 16:9 / Anamorphic		
	Dynamic Mode	On / Off		
	Keystone	-40 - +40		
	3D Settings	3D Sync	On / Off	
		3D Format	Auto / Frame Sequential / Frame	
			Packing / Top-Bottom / Side-by- Side	
		3D Invert	On / Off	
	Frequency	0 - 31		
	Tracking	-5 - +5		
	H Position	-10 - +10		
	V Position	-10 - +3		
Video/Audio	Zoom	0 - +5		
		Sharpness	0 - 31	
	Video Setting	Tint	0 - 100	
		Saturation	0 - 100	
	Audio Setting	Volume	0 - 10	
		Mute	On / Off	

	Projection Front-Table / Front-Ceiling / Rear-Table / Rea			
		Menu Position	Top-Left / Top-Right / Center / Bot-	
			tom-Left / Bottom-Right	
	Menu Setting	Menu Display	5 - 60 Sec	
	Mena Cetting	Time		
		OSD Transpar-	Off - 90	
		ency		
	HDMI Format	Auto / RGB / YCb		
	HDMI Range	Enhanced / Norma	al	
	Blank Screen	Black / Red / Green / Blue / Cyan / Yellow / Magenta		
Setting White				
	Start up Screen	Enter	ViewSonic / Blue / Black	
	Message	On / Off		
	Auto Source	On / Off		
	Auto Power Off	Off~30 Minutes		
	Sleep Timer	Off~12 Hours		
		Green Mode	On / Off	
		Active VGA Out	On / Off	
	Standby Setting	Active audio Out	On / Off	
		Quick Power Off	On / Off	
		Smart Restart	On / Off	

	Closed Caption	Off/ CC1~CC4/ T1~T2		
	-	Change Pass-	Input new pass-	Confirm pass-
		word	word	word
	Password	Password	Yes / No	
		Password Delete	Input currently password	Password Delete Yes/No
		Presentation Timer	On / Off	
		Timer Period	0 - 240 Min	
	Presentation Timer	Display Timer	Always / 1 Min / 2 Min / 3 Min / Never	
	Timer	Timer Position	Bottom-Right	-Left / Top-Right /
Option		Timer Counting Direction	Count Down / Count Up	
	High Altitude	On / Off		
		Lamp Hours		
		Lamp Hours	Yes / No	
	Lamp Setting	Reset		
		Eco Mode	On / Off	
		Dynamic Eco Timer (RC)	Off / 5 / 10 / 15 / 1	20 / 25 / 30 min
	My Button	Brightness / Contrast / Color Setting / Projection / Menu Position / 3D Setting / Eco Mode / Dynamic Mode / OSD Transparency / Closed Caption / Auto Power Off / Sleep Timer / Auto Source		
	Pattern	Off / 1 / 2 / 3 / 4 / 5	5	
	Factory Default	Yes / No		
Language	English / Deutsch / Français / Español / Italiano / Русский / 한국어 / ไทย / Português / 簡体中文 / 繁體中文 / 日本語 / Nederlands / Svenska / Türkçe / Suomi / Polski / Indonesia / العربية / हनिदी			
Information				
	Resolution			
	H. Frequency			
	V. Frequency			
	Lamp Hours			

☑ Note

• HDMI settings is only for PJD5234.

### Picture

### **Color Mode**

There are many factory presets optimized for various types of images.

- Brightest: Maximizes the brightness of the projected image. This mode is suitable for environments where extra-high brightness is required.
- PC: Is designed for presentations under daylight environment to match PC and notebook coloring.
- Movie: Is appropriate for playing colorful movies. This mode is suitable for viewing in a blackened (little light) environment
- ViewMatch: Switches between high brightness performance and accurate color performance.
- User 1:Memorize user 1 defined settings.
- User 2:Memorize user 2 defined settings.
- White Board:For white projection screen type.
- Black Board:For black projection screen type.
- Green Board:For green projection screen type.

### **Reference Mode**

Select a picture mode that best suits your need for the image quality and further finetune the image. This function is only available when User 1 or User 2 is selected.

- Brightest: Maximizes the brightness of the projected image. This mode is suitable for environments where extra-high brightness is required.
- PC: Is designed for presentations under daylight environment to match PC and notebook coloring.
- Movie: Is appropriate for playing colorful movies. This mode is suitable for viewing in a blackened (little light) environment
- ViewMatch: Switches between high brightness performance and accurate color performance.

### Brightness

Brighten or darken the image.

#### Contrast

Set the difference between light and dark areas.

#### **Color Setting**

Adjust the color temperature. At higher temperature the screen looks colder; at lower temperature, the screen looks warmer. If you select "User", then you can change the intensity of each of 3 color (Red Gain, Green Gain, Blue Gain) to customize user color temperature.

#### **User Color**

User Color provides six sets (RGBCMY) of colors to be adjusted. When you select each color, you can independently adjust its range, hue, saturation and gain according to your preference.

### White Intensity

Increase the brightness of white areas.

#### Gamma

Effect the represent of dark scenery. With greater gamma value, dark scenery will look brighter.

### Aspect Ratio

Select how the picture fits on the screen:

- Auto: Scales an image proportionally to fit the projector's native resolution in its horizontal or vertical width. You want to make most use of the screen without altering the source image's aspect ratio.
- 4:3: Scales an image so that it is displayed in the center of the screen with a 4:3 aspect ratio.
- 16:9: Scales an image so that it is displayed in the center of the screen with a 16:9 aspect ratio.
- Anamorphic: Minimizes the aspect ratio distortion by maintaining close to the original aspect ratio in the center of the image and distributing the majority of distortion at the edges of the displayed image.

### **Dynamic Mode**

Choose "On" to dim the projector lamp which will automatically detect the brightness level of the content and reduce lamp power consumption (up to 70 percent). Choose "Off" to turn off Dynamic Mode.

#### C Note

• When Dynamic Mode is "On", Eco Mode will be gray out.

### Keystone

Manually correct distorted images resulting from an angled projection.

Press Keystone  $\blacktriangle$  /  $\checkmark$  on the projector or remote control to display the Keystone correction page.

Press  $\blacktriangle$  to correct keystone at the top of the image.

Press ▼ to correct keystone at the bottom of the image.

### **3D Settings**

This projector features a 3D function which enables you to enjoy the 3D movies, videos, and sporting events in a more realistic way by presenting the depth of the images. You need to wear a pair of 3D glasses to view the 3D images.

- 3D Sync: When you discover the inversion of the image depth, enable this function to correct the problem.
- 3D Format: Use this function to choose an appropriate 3D format if the projector cannot recognize the 3D format.
   If the 3D signal is input from an HDMI 1.4a compatible device, the projector detects

the signal for 3D Sync information and once detected, it projects images in 3D format automatically. In other cases, you may need to manually select a 3D Sync format for the projector to project 3D images correctly.

S Note

• 3D Format will be available when 3D Sync is "On".

- The default setting is "Auto" when input source is HDMI.
- The default setting is "Side-by-Side" when input source is video or computer. "Auto" will be unavailable.
- The brightness level of the projected image will decrease.
- The Color Mode cannot be adjusted.
- 3D Invert
  - On: Invert left and right frame contents.
  - Off: Default frame contents.

### Video/Audio

### Frequency

Adjust the timing of the projector relative to the computer.

C Note

• This functions is only supported under computer mode.

### Tracking

Adjust the phase of the projector relative to the computer.

C Note

• This functions is only supported under computer mode.

### **H** Position (Horizontal Position)

Adjust the image left or right within the projection area.

### V Position (Vertical Position)

Adjust the image up or down within the projection area.

### Zoom

Using the remote control

- 1. Press Magnify on the remote control to display the Zoom bar.
- 2. Press  $\triangleleft$  /> to magnify the picture to a desired size.
- 3. Press Enter on the remote control to switch to the paning mode and press the directional arrows to navigate the picture. The zoom bar needed to be shown on screen if we want to switch the paning mode.
- 4. To reduce size of the picture, press Magnify and press ◄ repeatedly until it is restored to the original size.

Using the OSD menu

- Press MENU/EXIT on the projector or Menu on the remote control and then press

   until the Video/Audio menu is highlighted.
- 2. Press  $\blacktriangleright$  to highlight Zoom.
- 3. Repeat steps 2-4 in the section of Using the remote control above.

### **Video Setting**

Allow you to enter the Video Setting menu.

• Sharpness: Sharpen or soften the image.

- Tint: Shift colors toward red or green.
- Saturation: Adjust a video image from black and white to fully saturated color.

### **Audio Setting**

Allow you to enter the Audio Setting menu.

- Volume: Adjust the projector's volume level.
- Mute: Toggles the projector audio between on and off.

### Setting

### Projection

Adjust the picture to match the orientation of the projector: upright or upside-down, in front of or behind the screen. Invert or reverse the image accordingly.

### Menu Setting

Allow you to enter the Menu Setting menu.

- Menu Position: Choose the menu location on the display screen.
- Menu Display Time: Duration of OSD menu display countly starts (at idle state by second).
- OSD Transparency: Select to change the transparency level of the OSD background.

### **HDMI** Format

Selects appropriate HDMI format automatically or manually.

☑ Note

- This function is only available when the HDMI-input port is in use.
- HDMI is only for PJD5234.

### HDMI Range

- Enhanced: The range for HDMI output signal is from 0 255.
- Normal: The range for HDMI output signal is from 16 235.
- C Note
  - HDMI is only for PJD5234.

### **Blank Screen**

To select the screen color when Blank function is active.

### Start up Screen

Allows you to select which logo screen will display during projector start-up. Three options are available: ViewSonic logo, Black screen, or Blue screen.

### Message

Enable or disable the message box at the right bottom of the screen.

### Auto Source

Automatically scan through all the input source if the function in the OSD menu is On. The function will stop the signal auto scan process and fix the signal source you preferred if you turn Off the Auto Source.

### Auto Power Off

Allows the projector to turn off automatically if no input signal is detected after a set period of time.

### Sleep Timer

No matter whether the projector detect signal or not, the projector will turn off automatically when the countdown has finished.

### **Standby Setting**

- Green Mode: Enable this function when power consumption is under 0.5W.
- C Note
  - When Green Mode is "On", Active VGA Out and Active audio out will be gray out.
- Active VGA Out: Set whether the VGA OUT function works when the projector is in standby (powered off but connected to AC power).
- Active audio out: Set whether the audio out function works when the projector is in standby (powered off but connected to AC power).
- Quick Power Off
  - On: The projector will directly shut down without cooling procedure.
  - Off: The projector will shut down following normal cooling procedure.
- Smart Restart: Selecting On enables you to restart the projector immediately within 3 minutes after turning it off. After 3 minutes, if the projector is not turned on again, it will directly enter the standby mode.

### Option

### **Closed Caption**

Enable or disable closed captions by selecting CC1 (closed caption1, the most common channel), CC2, CC3, CC4, T1, T2 or OFF.

### Password

Set, change or delete the password. When the password function is added, image projection will require to input the preset password when turning on the projector.

### **Presentation Timer**

Remind the presenter to finish the presentation within a certain time frame.

### **High Altitude**

Use this function to allow the fans operates at full speed continuously to achieve proper high altitude cooling of the projector.

### Lamp Setting

Allow you to enter the Lamp Setting menu.

- Lamp Hours: Display the lamp's elapsed operating time (in hours).
- Lamp Hours Reset: Reset the lamp Hour to 0 hours.
- Eco Mode: Use this function to dim the projector lamp light output which will lower power consumption and increase lamp life.
- Dynamic Eco Timer (RC): Sets the timer of triggering Dynamic Eco function. The projector lamp will start dimming when the timer period has finished.

### My Button

Allow user to define a short cut key on the remote control, and the function item is selected in OSD menu.

### Pattern

Display embedded test pattern.

### **Factory Default**

Restore settings to factory default.

#### C Note

• The following settings will still remain: Keystone, Password, Projection, High Altitude and Language.

### Language

Select the language used by the on-screen menu.

### Information

### Input Source

Display the current input source.

### Resolution

Display current input source resolution.

### **H. Frequency**

Display current image horizontal frequency.

### V. Frequency

Display current image vertical frequency.

### Lamp Hours

Display the lamp's elapsed operating time (in hours).

## Maintenance

The projector needs proper maintenance. You should keep the lens clean as dust, dirt or spots will project on the screen and diminish image quality. If any other parts need replacing, contact your dealer or qualified service personnel. When cleaning any part of the projector, always switch off and unplug the projector first.

### Marning

• Never open any of the covers on the projector. Dangerous electrical voltages inside the projector can cause severe injury. Do not attempt to service this product yourself. Refer all servicing to qualified service personnel.

### **Cleaning the lens**

Gently wipe the lens with lens cleaning paper. Do not touch the lens with your hands.

### **Cleaning the projector housing**

Gently wipe with a soft cloth. If dirt and stains are not easily removed, use a soft cloth damped with water, or water and neutral detergent, and wipe dry with a soft, dry cloth.

### C Note

- Turn off the projector and remove the AC power cord from the power outlet before beginning maintenance work.
- Make sure the lens is cool before cleaning.
- Do not use detergents or chemicals other than those noted above. Do not use benzene or thinners.
- Do not use chemical sprays.
- Use a soft cloth or lens paper only.

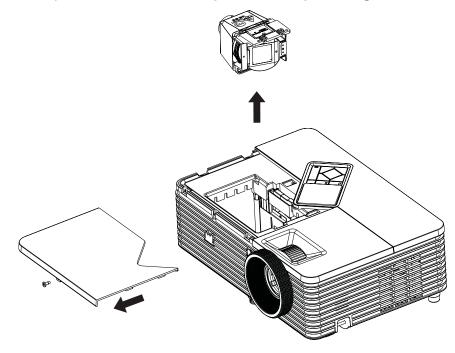
### **Replacing the Lamp**

As the projector operates over time, the brightness of the projector lamp gradually decreases and the lamp becomes more susceptible to breakage. We recommend replacing the lamp if a warning message is displayed. Do not attempt to replace the lamp yourself. Contact the qualified service personnel for replacement.

#### C Note

- The lamp is extremely hot right after turning off the projector. If you touch the lamp, you may scald your finger. When you replace the lamp, wait for at least 45 minutes for the lamp to cool down.
- Do not touch the lamp glass at any time. The lamp may explode due to improper handling, including the touching of the lamp glass.
- Lamp lifetime may differ from lamp to lamp and according to the environment of use. There is no guarantee of the same lifetime for each lamp. Some lamps may fail or terminate their lifetime in a shorter period of time than other similar lamps.
- A lamp may explode as a result of vibration, shock or degradation as a result of hours of use as its lifetime draws to an end. Risk of explosion may differ according to the environment or conditions in which the projector and lamp are being used.
- Wear protective gloves and eyeglasses when fixing or detaching the lamp.
- Faster on-off-cycles will damage the lamp and reduce lamp life. Wait at least for 5 minutes to turn off the projector after powering on.
- Do not operate the lamp in proximity to paper, cloth, or other combustible material nor cover it with such materials.
- Do not operate the lamp in an atmosphere containing an inflammable substance, such as thinner.
- Thoroughly ventilate the area or the room when operating the lamp in an oxygen atmosphere (in the air). If ozone is inhaled, it could cause headaches, nausea, dizziness, and other symptoms.
- The inorganic mercury is involved in the lamp. If the lamp bursts, the mercury inside the lamp will be exposed. Leave the area immediately if the lamp shatters while being operated and ventilate the area for at least 30 minutes in order to avoid the inhalation of mercury fumes. Otherwise it could be harmful to user's health.

- 1. Turn off the projector.
- 2. If the projector is installed in a ceiling mount, remove it
- 3. Unplug the power cord.
- 4. Loosen the screw in the side of the lamp cover and remove the cover.
- 5. Remove the screws from the lamp module, raise the handle, and lift out the module.
- 6. Insert the new lamp module into the projector and tighten the screws.
- 7. Replace the lamp cover and tighten the screw.
- 8. Turn on the projector. If the lamp does not turn on after the warm-up period, try reinstalling the lamp.
- 9. Reset the lamp hour. Refer to the "**Option > Lamp Setting**" menu.



#### C Note

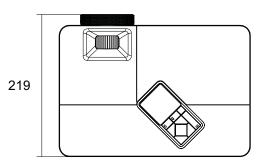
- Dispose the used lamp according to local regulations.
- Ensure that screws are tightened properly. Screws not tightened fully may result in injury or accidents.
- Since the lamp is made of glass, do not drop the unit and do not scratch the glass.
- Do not reuse the old lamp. This could cause the lamp to explode.
- Be sure to turn off the projector and unplug the AC power cord before replacing the lamp.
- Do not use the projector with the lamp cover removed.

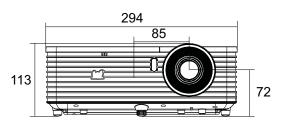
# **Specifications**

Display system	Single 0.55" DLP panel		
Resolution	XGA (1024 x 768 pixels)		
Zoom	1.1x		
F/No.	1.97 - 2.17		
Focal length	21.95 - 24.18mm		
Screen size	30" - 300"		
Lamp	190W (PJD5232 / PJD5234) 280W (PJD7223)		
Input terminal	D-Sub 15-pin x 2, S-Video x 1, Video x 1, Audio signal input (3.5 mm stereo mini jack) x 2, HDMI x 1 (only for PJD5234)		
Output terminal	D-Sub 15 pin x 1, Audio signal output (3.5 mm stereo mini jack) x 1		
Control terminal	RS-232 x 1, Type B USB x1 (supports firmware upgrade and remote mouse control)		
Speaker	2 watt x 1		
Video compatibility	NTSC, NTSC 4.43 PAL, PAL-N, PAL M SECAM, HDTV (480i/p, 576p, 720p, 1080i/p), Composite video		
Scanning frequency Horizontal frequency Vertical frequency	31 - 100 KHz 24 - 120 Hz		
Environment	Operating: Temperature: 0°C to 40°C Humidity: 10%-80% Storage: Temperature: -20°C to 60°C Humidity:30%-85%		
Power requirement	AC 100-240 V, 50 - 60 Hz, 2.6A		
Power consumption	255W (Max.) PJD5232 & PJD5234 360W (Max.) PJD7223		
Dimension (W x D x H)	294 x 219 x 113 mm		
Weight	2.1 kg (4.6 lb)		
Note: Design and Specificat	ions are subject to change without prior notice.		

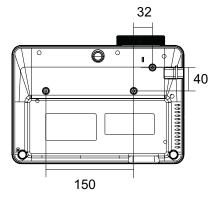
### Dimensions

294 mm (W) x 219 mm (D) x 113 mm (H)





## **Ceiling mount installation**



Ceiling mount screws: M4 x 8 (Max. L = 8 mm)

Unit: mm

# Appendix

## **LED Indicator Messages**

LED Type	Color	Status	Meaning
Power LED	Blue	Solid	Standby mode when green mode is turned
Temp LED	Red	Off	on.
Lamp LED	Red	Off	_
Power LED	Blue	Flash	Standby mode when green mode is turned
Temp LED	Red	Off	off.
Lamp LED	Red	Off	_
Power LED	Blue	Flash	Powering up
Temp LED	Red	Off	_
Lamp LED	Red	Off	_
Power LED	Blue	Solid	Normal operation
Temp LED	Red	Off	
Lamp LED	Red	Off	_
Power LED	Blue	Solid	Powering down
Temp LED	Red	Off	
Lamp LED	Red	Off	
Power LED	Blue	Solid	If the projector system has some problems
Temp LED	Red	Flash	with its fans, the projector will shut down.
Lamp LED	Red	Flash	_
Power LED	Blue	Solid	The lamp has reached its end of life and
Temp LED	Red	Off	must be changed soon. The lamp will
Lamp LED	Red	Flash	continue to operate until it fails. Change the lamp. If the lamp is off, then the ballast will become malfunction.
Power LED	Blue	Flash	1. Temperature is too high. The lamp will
Temp LED	Red	Flash	turn off. The fan motor is cooling the lamp.
Lamp LED	Red	Off	<ul> <li>Or</li> <li>2. The cooling process is not complete after the projector is shut down and re-started right away.</li> </ul>
Power LED	Blue	Flash	The lamp ignition failed. If temperature is
Temp LED	Red	Off	too high, the fans will cool the lamp.
Lamp LED	Red	Solid	

## **Compatibility Modes**

## Computer:

Resolution	H-Sync [KHz]	V-Sync [Hz]
640 x 350	37.9	85.0
640 x 480	24.6	50.0
	31.5	59.9
	37.9	72.8
	37.5	75.0
	43.3	85.0
	61.9	120.0
720 x 400	31.5	70.0
	37.9	85.0
800 x 600	31.0	50.0
	35.2	56.0
	37.9	60.3
	48.1	72.0
	46.9	75.0
	53.7	85.1
	76.3	120.0
1024 x 768	48.4	60.0
	56.5	70.1
	60.0	75.0
	68.7	85.0
	97.6	120.0
1152 x 864	67.5	75.0
1280 x 768	47.8	60.0
1280 x 960	60.0	60.0
	85.9	85.0
1280 x 1024	64.0	60.0
1400 x 1050	65.3	60.0
1600 x 1200	75.0	60.0
1680 x 1050	65.3	60,0
640x480@67Hz	35.0	66.7
832x624@75Hz	49.7	74.6
1152x864@75Hz	68.7	75.1

### Video:

Compatibility	Resolution	H-Sync [KHz]	V-Sync [Hz]
480i	720 x 480	15.8	60
480p	720 x 480	31.5	60
576i	720 x 576	15.8	50
576p	720 x 576	31.3	50
720p	1280 x 720	37.5	50
720p	1280 x 720	45	60
1080i	1920 x 1080	33.8	60
1080i	1920 x 1080	28.1	50
1080p	1920 x 1080	67.5	60
1080p	1920 x 1080	56.3	50

## Troubleshooting

Refer to the symptoms and measures listed below before sending the projector for repairs. If the problem persists, contact your local reseller or service center. Please refer to "LED Indicator Messages" as well.

### Start-up problems

If no lights turn on:

- Be sure that the power cord is securely connected to the projector and the other end is plugged into an outlet with power.
- Press the power button again.
- Unplug the power cord and wait for a short while, then plug it in and press the power button again.

### Image problems

If the searching source is displayed:

- Press **SOURCE** on the projector or **Source** on the remote control to select an active input source.
- Be sure the external source is turned on and connected.
- For a computer connection, ensure your notebook computer's external video port is turned on. Refer to the computer manual.

If the image is out of focus:

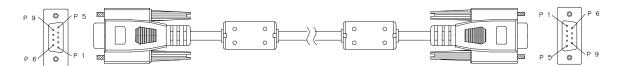
- While displaying the on-screen menu, adjust the focus ring. (The image size should not change; if it does, you are adjusting the zoom, not the focus.)
- Check the projection lens to see if it needs cleaning.
- If the image is flickering or unstable for a computer connection:
- Press MENU/EXIT on the projector or Menu on the remote control, go to Video/Audio and adjust Frequency or Tracking.

### **Remote control problems**

If the remote control does not operate:

- Be sure nothing is blocking the remote control receiver on the front of the projector. Use the remote control within the effective range.
- Aim the remote control at the screen or at the front of the projector.
- Move the remote control so it is more directly in front of the projector and not as far to the side.

## **RS-232** Command and Configuration



### D-Sub 9 pin

1	1 CD
2	RXD
3	TXD
4	DTR
5	GND
6	DSR
7	RTS
8	CTS
9	RI

Wire List			
C1	COLOR	C2	
1	Black	1	
2	Brown	3	
3	Red	2	
4	Orange	6	
5	Yellow	5	
6	Green	4	
7	Blue	8	
8	Purple	7	
9	White	9	
SHELL	DW	SHELL	

Baud Rate	19200 bps
Data Length	8 bit
Parity Check	None
Stop Bit	1 bit
Flow Control	None

Function	Action	Control Code
Power	Power on	BE,EF,10,05,00,C6,FF,11,11,01,00,01,00
Power	Power off	BE,EF,03,06,00,DC,DB,69,00,00,00,00,00
	Computer1	BE,EF,03,19,00,19,29,01,47,02,CC,CC,00
	Computer2	BE,EF,03,19,1E,90,72,01,47,02,CC,CC,00
Source input	S-Video	BE,EF,03,19,00,E8,69,01,47,02,CC,CC,00
	Video	BE,EF,03,19,00,78,A8,01,47,02,CC,CC,00
	HDMI	BE,EF,03,19,00,DA,2B,01,47,02,CC,CC,00
	Front table	BE,EF,10,07,9F,9D,0E,0A,EF,00,00,00,00
	Rear table	BE,EF,10,07,9F,9D,0E,0A,EF,01,00,00,01
Projector position	Front ceiling	BE,EF,10,07,9F,9D,0E,0A,EF,02,00,00,02
F	Rear ceiling	BE,EF,10,07,9F,9D,0E,0A,EF,03,00,00,03
	Menu	BE,EF,02,06,00,E9,D3,30,00,00,00,00,00
	Up	BE,EF,02,06,00,6D,D2,34,00,00,00,00,00
OSD	Down	BE,EF,02,06,00,0B,D2,32,00,00,00,00,00
	Left	BE,EF,02,06,00,DA,D3,33,00,00,00,00,00
	Right	BE,EF,02,06,00,38,D2,31,00,00,00,00,00
	ECO on	BE,EF,03,06,00,EF,DB,6A,00,00,00,00,00
Lamp	ECO off	BE,EF,03,06,00,3E,DA,6B,00,00,00,00,00
	Using hours	BE,EF,03,06,00,BA,DB,6F,00,00,00,00,00
	High Attitude on	BE,EF,02,06,00,40,D3,80,00,00,00,00,01
Fan –	High Attitude off	BE,EF,02,06,00,40,D3,80,00,00,00,00,00
	Keystone up	BE,EF,03,06,00,10,DB,65,00,00,00,00,00
Keystone –	Keystone down	BE,EF,03,06,00,23,DB,66,00,00,00,00,00
	4:3	BE,EF,03,06,00,0D,DA,68,00,01,00,00,01
-	16:9	BE,EF,03,06,00,0D,DA,68,00,02,00,00,02
Aspect ratio	Anamorphic	BE,EF,03,06,00,0D,DA,68,00,02,00,00,04
-	Auto	BE,EF,03,06,00,0D,DA,68,00,02,00,00,00
	Blank on	BE,EF,02,06,00,DF,DF,66,00,01,00,00,01
Blank	Blank off	BE,EF,02,06,00,DF,DF,66,00,02,00,00,02
	Freeze on	BE,EF,02,06,00,02,D0,2B,00,01,00,00,01
Freeze	Freeze off	BE,EF,02,06,00,02,D0,2B,00,02,00,00,02
	Volume +	BE,EF,02,06,00,F1,DE,68,00,00,00,00,00
_	Volume -	BE,EF,02,06,00,20,DF,69,00,00,00,00,00
Volume	Mute on	BE,EF,02,06,00,0E,DE,67,00,01,00,00,01
	Mute off	BE,EF,02,06,00,0E,DE,67,00,02,00,00,02
	Auto source on	BE,EF,03,06,00,89,DB,6C,00,00,00,00
Auto source	Auto source off	BE,EF,03,06,00,58,DA,6D,00,00,00,00,00
Auto Sync		BE,EF,02,06,00,86,D1,2F,00,00,00,00,00
Factory default		BE,EF,03,06,00,6B,DA,6E,00,00,00,00,00
Firmware version		BE,EF,03,06,00,D5,D9,70,00,00,00,00,00
System Status		BE,EF,03,06,00,04,D8,71,00,00,00,00,00
	3D Sync on	BE,EF,02,06,00,54,EF,7C,00,01,00,00,01
	3D Sync off	BE,EF,02,06,00,54,EF,7C,00,00,00,00,00
	Top-Bottom	BE,EF,02,06,00,54,EF,7C,00,01,00,00,02
3D Sync	Frame Sequential	BE,EF,02,06,00,54,EF,7C,00,01,00,00,02
	Frame Packing	BE,EF,02,06,00,54,EF,7C,00,01,00,00,04
	Side-By-Side	BE,EF,02,06,00,54,EF,7C,00,01,00,00,04
	Side-Dy-Side	DL,EF,02,00,00,34,EF,70,00,01,00,00,03

	Brightest	BE,EF,03,06,00,38,5A,88,12,08,08,12,08
	PC	BE,EF,03,06,00,38,5A,88,10,00,00,10,00
	Movie	BE,EF,03,06,00,38,5A,88,13,01,01,13,01
	ViewMatch	BE,EF,03,06,00,38,5A,88,14,02,02,14,02
Color mode	White Board	BE,EF,03,06,00,38,5A,88,15,05,05,15,05
	Black Board	BE,EF,03,06,00,38,5A,88,16,06,06,16,06
	Green Board	BE,EF,03,06,00,38,5A,88,17,07,07,17,07
	User 1	BE,EF,03,06,00,38,5A,88,18,03,03,18,03
	User 2	BE,EF,03,06,00,38,5A,88,19,04,04,19,04
	English	BE,EF,1A,0C,00,09,0B,3A,00,01,00,00,01
	Nederlands	BE,EF,1A,0C,00,09,0B,3A,00,02,00,00,02
	Français	BE,EF,1A,0C,00,09,0B,3A,00,03,00,00,03
	Español	BE,EF,1A,0C,00,09,0B,3A,00,04,00,00,04
	Italiano	BE,EF,1A,0C,00,09,0B,3A,00,05,00,00,05
	한국어	BE,EF,1A,0C,00,09,0B,3A,00,06,00,00,06
	ไทย	BE,EF,1A,0C,00,09,0B,3A,00,07,00,00,07
	Português	BE,EF,1A,0C,00,09,0B,3A,00,08,00,00,08
	繁體中文	BE,EF,1A,0C,00,09,0B,3A,00,09,00,00,09
Longuago	简体中文	BE,EF,1A,0C,00,09,0B,3A,00,0A,00,00,0A
Language	日本語	BE,EF,1A,0C,00,09,0B,3A,00,0B,00,00,0B
	Русский	BE,EF,1A,0C,00,09,0B,3A,00,0C,00,00,0C
	Deutsch	BE,EF,1A,0C,00,09,0B,3A,00,0D,00,00,0D
	Svenska	BE,EF,1A,0C,00,09,0B,3A,00,0E,00,00,0E
	Türkçe	BE,EF,1A,0C,00,09,0B,3A,00,0F,00,00,0F
	Suomi	BE,EF,1A,0C,00,09,0B,3A,00,10,00,00,10
	Polski	BE,EF,1A,0C,00,09,0B,3A,00,11,00,00,11
	Indonesia	BE,EF,1A,0C,00,09,0B,3A,00,12,00,00,12
	العربية	BE,EF,1A,0C,00,09,0B,3A,00,13,00,00,13
	हनि्दी	BE,EF,1A,0C,00,09,0B,3A,00,14,00,00,14
Magnify	Magnify Inc	BE,EF,02,06,00,22,55,76,00,00,00,00,01
Magniny	Magnify Dec	BE,EF,02,06,00,22,55,76,00,00,00,00,00
Groop Mode	Green Mode On	BE,EF,02,06,00,40,B5,86,00,00,00,00,01
Green Mode	Green Mode Off	BE,EF,02,06,00,40,B5,86,00,00,00,00,00
Dynamic Mode	Dynamic Mode On	BE,EF,02,06,00,D3,D1,2A,00,00,00,00,01
	Dynamic Mode Off	BE,EF,03,06,00,EE,DA,6B,00,00,00,00,01
Quick Power Off	QuickPowerOff_On	BE,EF,10,05,00,C6,FF,11,11,01,00,01,01
	QuickPowerOff_Off	BE,EF,03,06,00,DC,DB,69,69,00,00,69,00

### **IR Control Table**

System Code: 83F4 Format : NEC





Кеу	Format	Byte1	Byte2	Byte3	Byte4
Power	NEC	83	F4	17	E8
Auto Sync	NEC	83	F4	08	f7
VGA1	NEC	83	F4	41	be
VGA2	NEC	83	F4	45	ba
Video	NEC	83	F4	52	ad
Source	NEC	83	F4	40	bf
Color Mode	NEC	83	F4	10	ef
Enter	NEC	83	F4	15	ea
Up / Keystne+	NEC	83	F4	0b	f4
Down / Keystone-	NEC	83	F4	0c	f3
Left	NEC	83	F4	0e	f1
Right	NEC	83	F4	Of	fO
Menu	NEC	83	F4	30	CF
My Button(Function)	NEC	83	F4	56	A9
Exit	NEC	83	F4	28	D7
Mouse	NEC	83	F4	31	CE
Mouse left	NEC	83	F4	36	C9
Mouse right	NEC	83	F4	37	C8
Mouse Page Up	NEC	83	F4	06	F9
Mouse Page Down	NEC	83	F4	05	FA
Lock(Key pad)	NEC	83	F4	8E	71
Pattern	NEC	83	F4	55	AA
D.Eco	NEC	83	F4	2B	D4
(Dynamic Eco)					
Magnify +	NEC	83	F4	18	e7
Freeze	NEC	83	F4	03	fc
Blank	NEC	83	F4	07	f8
Timer (Presentation)	NEC	83	F4	27	d8
Volume+	NEC	83	F4	82	7D
Volume-	NEC	83	F4	83	7C
Mute	NEC	83	F4	14	eb
Aspect	NEC	83	F4	13	EC

## **Customer Support**

For technical support or product service, see the table below or contact your reseller. **Note :** You will need the product serial number.

Country/Region	Website	T = Telephone F = FAX	Email
Australia/New Zealand	www.viewsonic.com.au	AUS= 1800 880 818 NZ= 0800 008 822	service@au.viewsonic.com
Canada	www.viewsonic.com	T (Toll-Free)= 1-866-463-4775 T (Toll)= 1-424-233-2533 F= 1-909-468-3757	service.ca@viewsonic.com
Europe	www.viewsoniceurope.com	www.viewsoniceurope.com/uk/si	upport/call-desk/
Hong Kong	www.hk.viewsonic.com	T= 852 3102 2900	service@hk.viewsonic.com
India	www.in.viewsonic.com	T= 1800 266 0101	service@in.viewsonic.com
Korea	www.kr.viewsonic.com	T= 080 333 2131	service@kr.viewsonic.com
Latin America (Argentina)	www.viewsonic.com/la/	T= 0800-4441185	soporte@viewsonic.com
Latin America (Chile)	www.viewsonic.com/la/	T= 1230-020-7975	soporte@viewsonic.com
Latin America (Columbia)	www.viewsonic.com/la/	T= 01800-9-157235	soporte@viewsonic.com
Latin America (Mexico)	www.viewsonic.com/la/	T= 001-8882328722	soporte@viewsonic.com
Renta y Datos, 29 SUR 72	1, COL. LA PAZ, 72160 PUEI	BLA, PUE. Tel: 01.222.891.55.77	CON 10 LINEAS
Electroser, Av Reforma No	. 403Gx39 y 41, 97000 Mérid	a, Yucatán. Tel: 01.999.925.19.16	3
Other places please refer t	o http://www.viewsonic.com/la	a/soporte/index.htm#Mexico	
Latin America (Peru)	www.viewsonic.com/la/	T= 0800-54565	soporte@viewsonic.com
Macau	www.hk.viewsonic.com	T= 853 2870 0303	service@hk.viewsonic.com
Middle East	ap.viewsonic.com/me/	Contact your reseller	service@ap.viewsonic.com
Puerto Rico & Virgin Islands	www.viewsonic.com	T= 1-800-688-6688 (English) T= 1-866-379-1304 (Spanish) F= 1-909-468-3757	service.us@viewsonic.com soporte@viewsonic.com
Singapore/Malaysia/ Thailand	www.viewsonic.com.sg	T= 65 6461 6044	service@sg.viewsonic.com
South Africa	ap.viewsonic.com/za/	Contact your reseller	service@ap.viewsonic.com
United States	www.viewsonic.com	T (Toll-Free)= 1-800-688-6688 T (Toll)= 1-424-233-2530 F= 1-909-468-3757	service.us@viewsonic.com

### Limited Warranty ViewSonic<sup>®</sup> Projector

### What the warranty covers:

ViewSonic warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components.

### Limited Three (3) year General Warranty

Subject to the more limited one (1) year warranty set out below, North and South America: Three (3) years warranty for all parts excluding the lamp, three (3) years for labor, and one (1) year for the original lamp from the date of the first consumer purchase.

Other regions or countries: Please check with your local dealer or local ViewSonic office for the warranty information.

### Limited One (1) year Heavy Usage Warranty:

Under heavy usage settings, where a projector's use includes more than fourteen (14) hours average daily usage, North and South America: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase; Europe: One (1) year warranty for all parts excluding the lamp, one (1) year for labor, and ninety (90) days for the original lamp from the date of the first consumer purchase.

Other regions or countries: Please check with your local dealer or local ViewSonic office for the warranty information.

Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only. All accessory lamps purchased separately are warranted for 90 days.

### Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

### What the warranty does not cover:

- 1. Any product on which the serial number has been defaced, modified or removed.
- 2. Damage, deterioration, failure, or malfunction resulting from:
  - a. Accident, abuse, misuse, neglect, fire, water, lightning, or other acts of nature, improper maintenance, unauthorized product modification, or failure to follow instructions supplied with the product.
  - b. Operation outside of product specifications.
  - c. Operation of the product for other than the normal intended use or not under normal conditions.
  - d. Repair or attempted repair by anyone not authorized by ViewSonic.
  - e. Any damage of the product due to shipment.
  - f. Removal or installation of the product.
  - g. Causes external to the product, such as electric power fluctuations or failure.
  - h. Use of supplies or parts not meeting ViewSonic's specifications.
  - i. Normal wear and tear.
  - j. Any other cause which does not relate to a product defect.
- 3. Removal, installation, and set-up service charges.

### How to get service:

- 1. For information about receiving service under warranty, contact ViewSonic Customer Support (please refer to "Customer Support" page). You will need to provide your product's serial number.
- To obtain warranted service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
- 3. Take or ship the product freight prepaid in the original container to an authorized ViewSonic service center or ViewSonic.
- 4. For additional information or the name of the nearest ViewSonic service center, contact ViewSonic.

### Limitation of implied warranties:

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

### Exclusion of damages:

ViewSonic's liability is limited to the cost of repair or replacement of the product. ViewSonic shall not be liable for:

- 1. Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
- 2. Any other damages, whether incidental, consequential or otherwise.
- 3. Any claim against the customer by any other party.

### Effect of local law:

This warranty gives you specific legal rights, and you may also have other rights which vary from local authority. Some local governances do not allow limitations on implied warranties and/or do not allow the exclusion of incidental or consequential damages, so the above limitations and exclusions may not apply to you.

### Sales outside the U.S.A. and Canada:

For warranty information and service on ViewSonic products sold outside of the U.S.A. and Canada, contact ViewSonic or your local ViewSonic dealer.

The warranty period for this product in mainland China (Hong Kong, Macao and Taiwan Excluded) is subject to the terms and conditions of the Maintenance Guarantee Card.

For users in Europe and Russia, full details of warranty provided can be found in www.viewsoniceurope.com under Support/Warranty Information.

Projector Warranty Term Template In UG VSC\_TEMP\_2005

## **Mexico Limited Warranty**

### ViewSonic® Projector

#### What the warranty covers:

ViewSonic warrants its products to be free from defects in material and workmanship, under normal use, during the warranty period. If a product proves to be defective in material or workmanship during the warranty period, ViewSonic will, at its sole option, repair or replace the product with a like product. Replacement product or parts may include remanufactured or refurbished parts or components & accessories.

#### How long the warranty is effective:

3 years for all parts excluding the lamp, 3 years for labor, 1 year for the original lamp from the date of the first consumer purchase.

Lamp warranty subject to terms and conditions, verification and approval. Applies to manufacturer's installed lamp only.

All accessory lamps purchased separately are warranted for 90 days.

#### Who the warranty protects:

This warranty is valid only for the first consumer purchaser.

#### What the warranty does not cover:

- 1. Any product on which the serial number has been defaced, modified or removed.
- 2. Damage, deterioration or malfunction resulting from:
  - a.Accident, misuse, neglect, fire, water, lightning, or other acts of nature, unauthorized product modification, unauthorized attempted repair, or failure to follow instructions supplied with the product.
  - b.Any damage of the product due to shipment.
  - c.Causes external to the product, such as electrical power fluctuations or failure.
  - d.Use of supplies or parts not meeting ViewSonic's specifications.
  - e.Normal wear and tear.
  - f. Any other cause which does not relate to a product defect.
- 3. Any product exhibiting a condition commonly known as "image burn-in" which results when a static image is displayed on the product for an extended period of time.
- 4. Removal, installation, insurance, and set-up service charges.

#### How to get service:

For information about receiving service under warranty, contact ViewSonic Customer Support (Please refer to the attached Customer Support page). You will need to provide your product's serial number, so please record the product information in the space provided below on your purchase for your future use. Please retain your receipt of proof of purchase to support your warranty claim.

For Your Records

Product Name:	Model Number:
Document Number:	Serial Number:
Purchase Date:	Extended Warranty Purchase? (Y/N)
	If so, what date does warranty expire?

- 1. To obtain warranty service, you will be required to provide (a) the original dated sales slip, (b) your name, (c) your address, (d) a description of the problem, and (e) the serial number of the product.
- 2. Take or ship the product in the original container packaging to an authorized ViewSonic service center.

3. Round trip transportation costs for in-warranty products will be paid by ViewSonic.

#### Limitation of implied warranties:

There are no warranties, express or implied, which extend beyond the description contained herein including the implied warranty of merchantability and fitness for a particular purpose.

#### Exclusion of damages:

ViewSonic's liability is limited to the cost of repair or replacement of the product. ViewSonic shall not be liable for:

- Damage to other property caused by any defects in the product, damages based upon inconvenience, loss of use of the product, loss of time, loss of profits, loss of business opportunity, loss of goodwill, interference with business relationships, or other commercial loss, even if advised of the possibility of such damages.
- 2. Any other damages, whether incidental, consequential or otherwise.
- 3. Any claim against the customer by any other party.
- 4. Repair or attempted repair by anyone not authorized by ViewSonic.

Contact Information for Sales & Authorized Service (Centro Autorizado de Servicio) within Mexico: Name, address, of manufacturer and importers: México, Av. de la Palma #8 Piso 2 Despacho 203, Corporativo Interpalmas, Col. San Fernando Huixquilucan, Estado de México Tel: (55) 3605-1099 http://www.viewsonic.com/la/soporte/index.htm NÚMERO GRATIS DE ASISTENCIA TÉCNICA PARA TODO MÉXICO: 001.866.823.2004			
		Hermosillo: Distribuciones y Servicios Computacionales SA de CV. Calle Juarez 284 local 2 Col. Bugambilias C.P: 83140 Tel: 01-66-22-14-9005 E-Mail: disc2@hmo.megared.net.mx	Villahermosa: Compumantenimietnos Garantizados, S.A. de C.V. AV. GREGORIO MENDEZ #1504 COL, FLORIDA C.P. 86040 Tel: 01 (993) 3 52 00 47 / 3522074 / 3 52 20 09 E-Mail: compumantenimientos@prodigy.net.mx
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